



# Structural Causal Bandits under Markov Equivalence



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Apr 18th, 2025

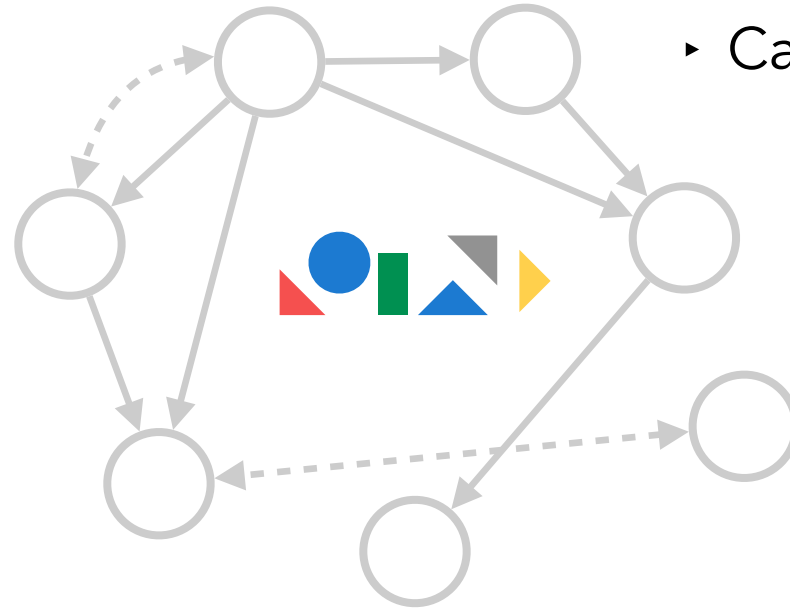
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# Causality Lab

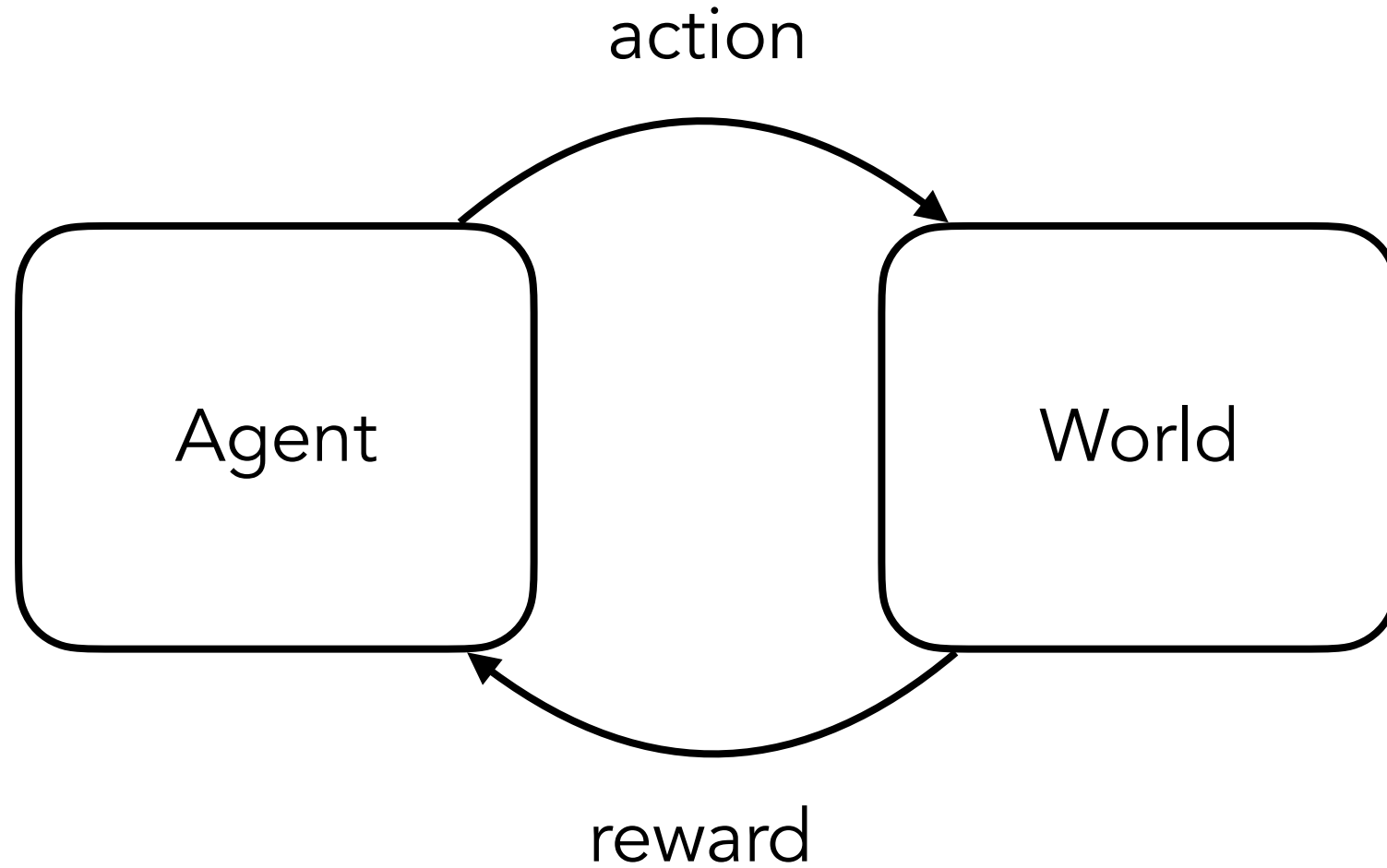
# Causality Lab

- Causal Bandit
- Causal RL
- Causal Discovery
- Causal Identification
- Causal Estimation
- Causal Representation Learning
- Causal NLP
- Causal Machine Learning
- Causal Recommendation
- Causal Fairness
- Causal Explainability

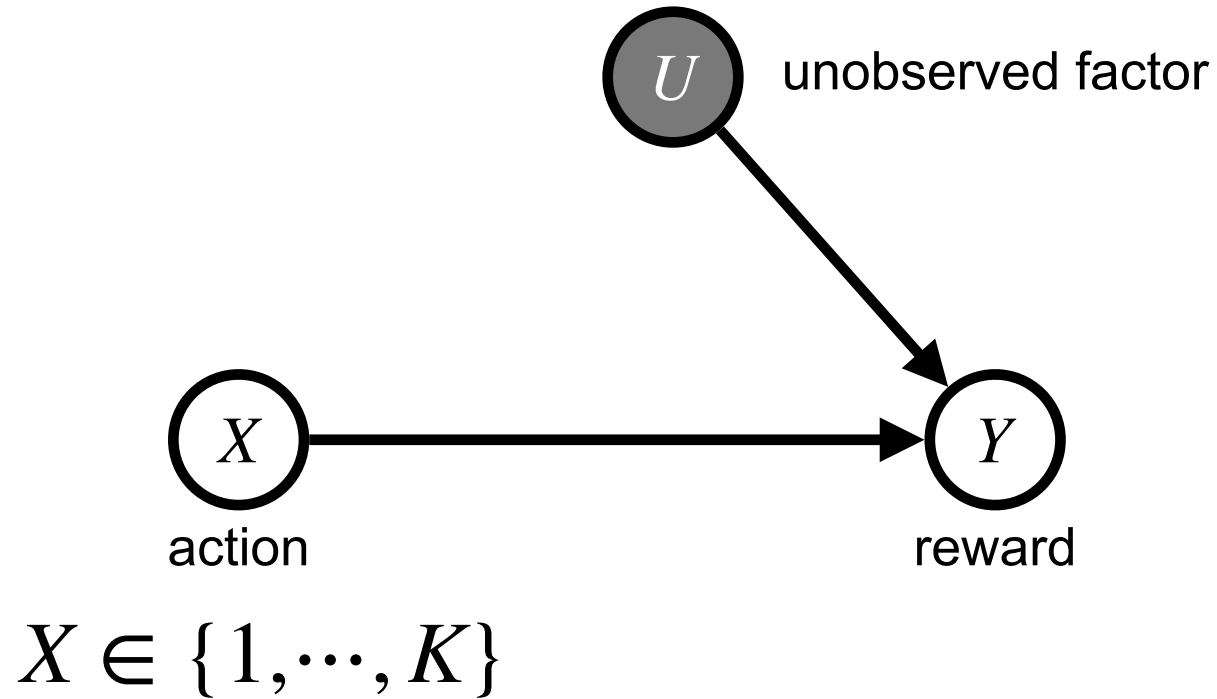


# Background

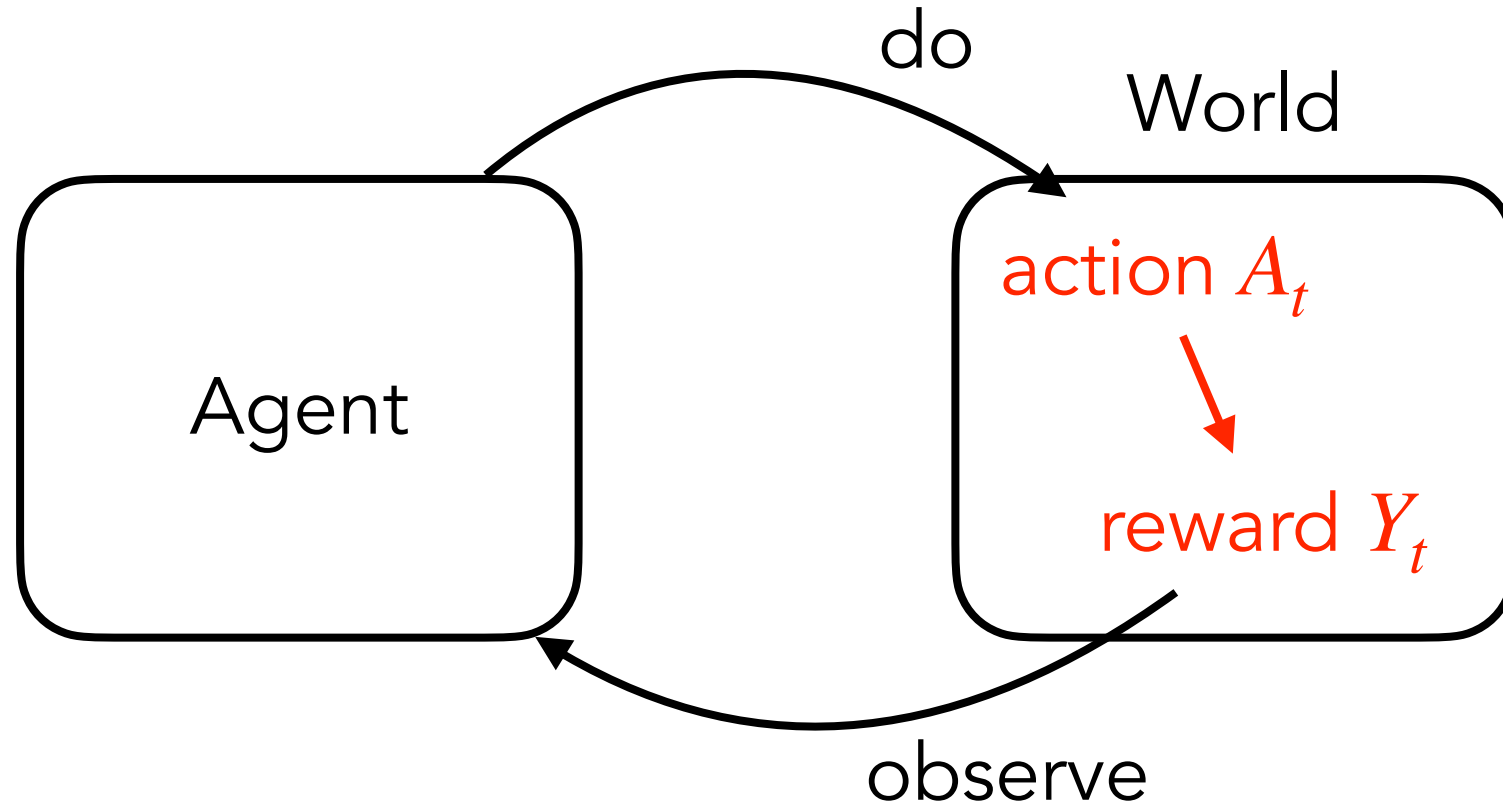
# Multi-Armed Bandits



# Graphical Understanding of Standard MAB

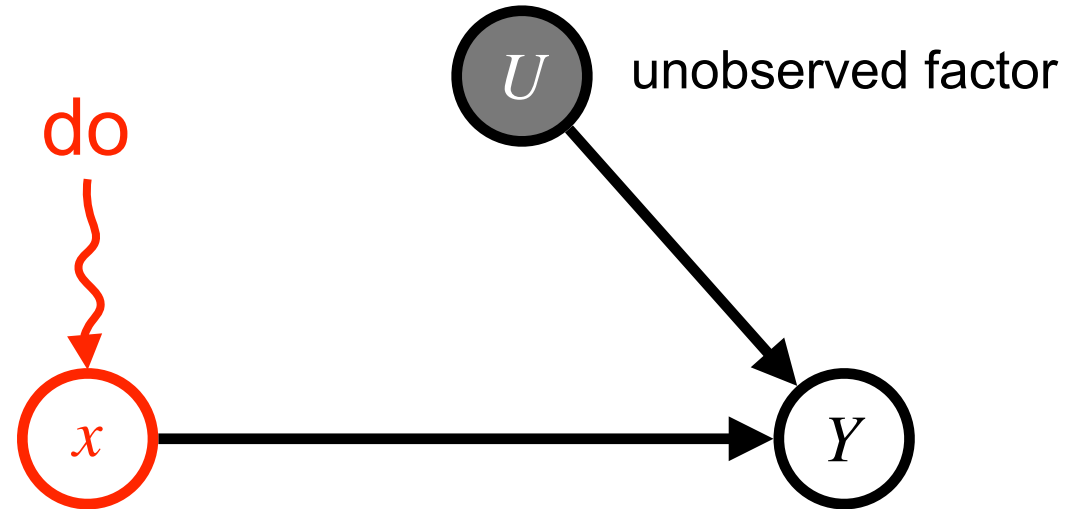


# Multi-Armed Bandits through Causal Lens



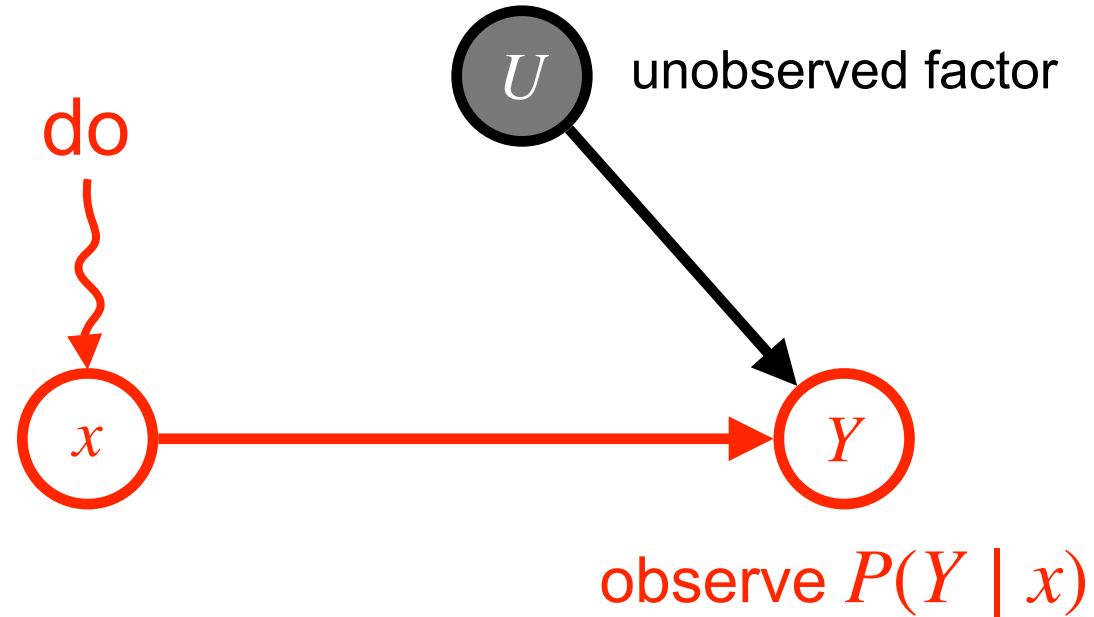


# Graphical Understanding of Standard MAB



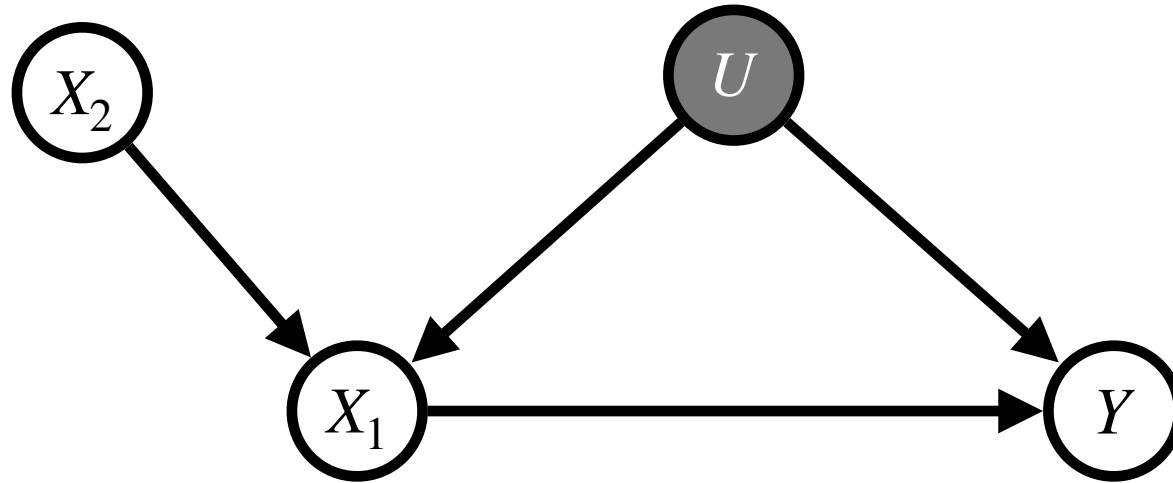
Playing an arm  $A_t$  is setting  $X$  to  $x$  (called do), and observing  $Y$ .

# Graphical Understanding of Standard MAB



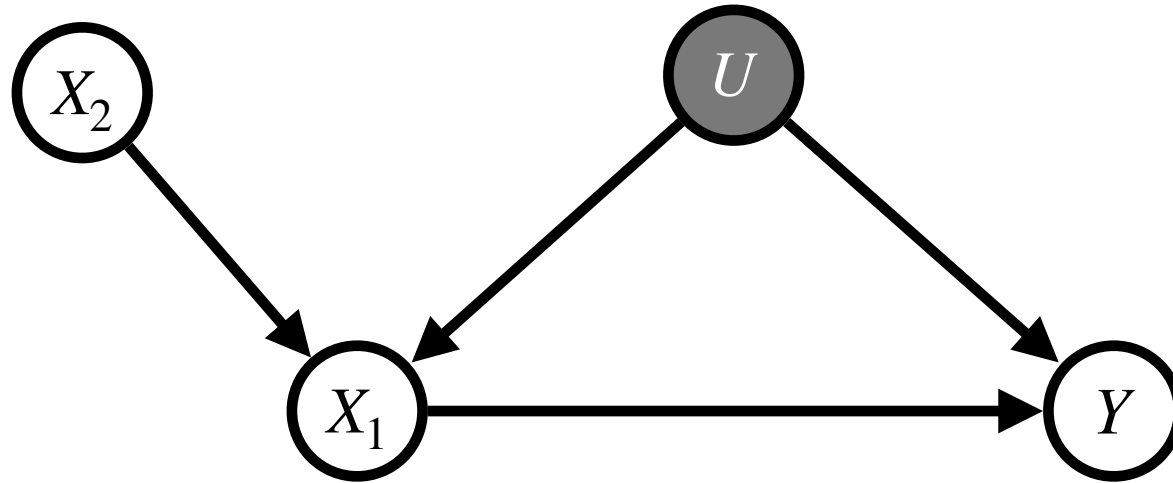
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# Graphical Understanding of Causal MAB



**Q.** How many **arms** are there? (We can control 2 binary variables,  $X_1$  and  $X_2$ ).

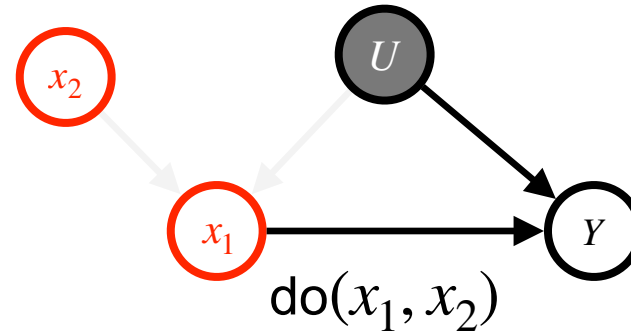
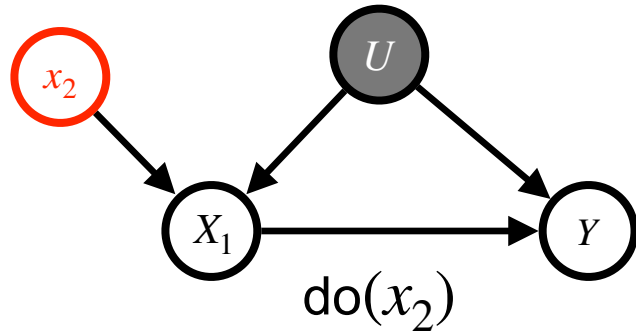
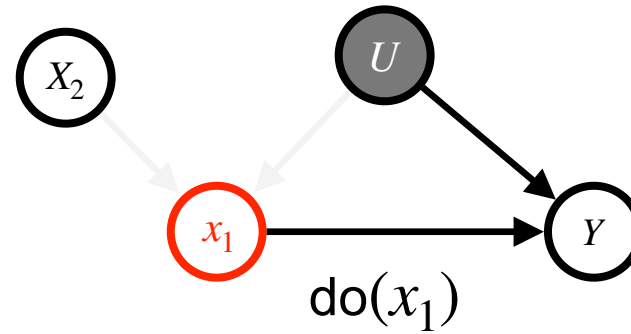
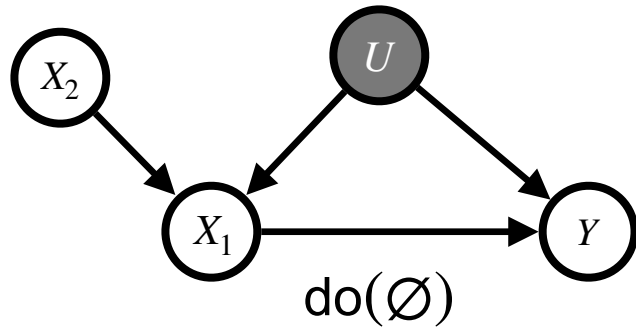
# Graphical Understanding of Causal MAB



**Q.** How many **arms** are there? (We can control 2 binary variables,  $X_1$  and  $X_2$ ).

**A. Nine.** We need to choose a set among  $\{\emptyset, \{X_1\}, \{X_2\}, \{X_1, X_2\}\}$ .

# Graphical Understanding of Causal MAB

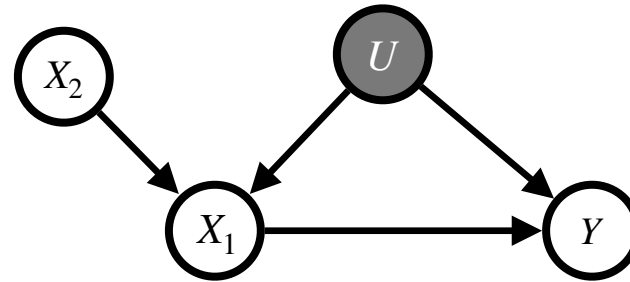


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$$\because 1 + 2 + 2 + 4 = 9$$

# Structural Causal Bandits



Intervention Sets all subsets of  $\mathbf{V}$  except  $Y$ .

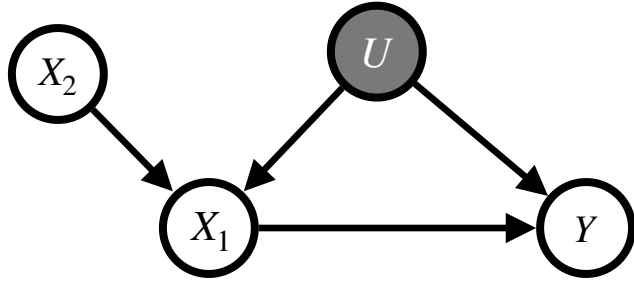
$\emptyset, \{X_1\}, \{X_2\}, \{X_1, X_2\}$

Arms all possible values for intervention sets

$do(\emptyset), do(X_1 = 0), do(X_1 = 1), \dots$

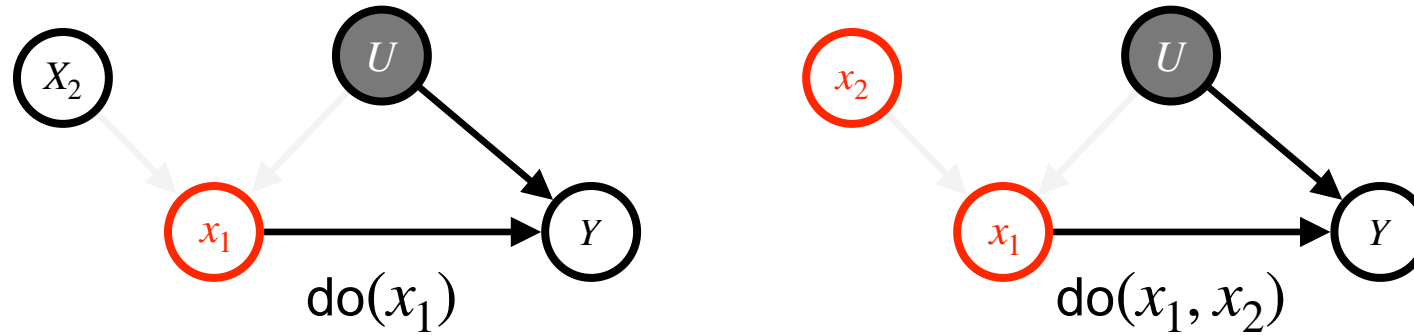
Reward  $\mu_{\mathbf{x}} \triangleq \mathbb{E}[Y \mid do(\mathbf{x})] = \sum_y yP(y \mid do(\mathbf{x}))$

# Structural Causal Bandits



**Goal:** Remove actions that is (1) **redundant** or (2) **cannot be optimal** based on given causal diagram.

# Structural Property 1: Equivalence

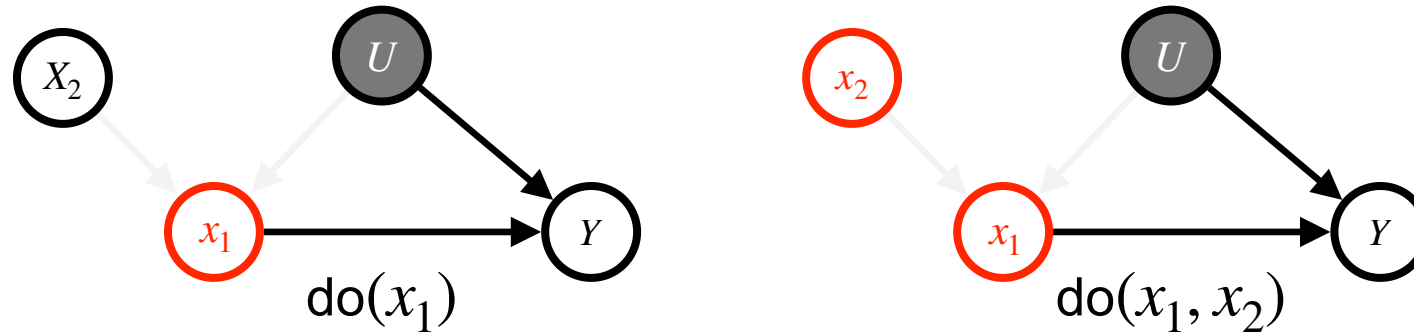


$$\mu_{x_1} = \mu_{x_1, x_2}$$

**Implication:** prefer playing  $do(x_1)$  to playing  $do(x_1, x_2)$ .



# Structural Property 1: Equivalence



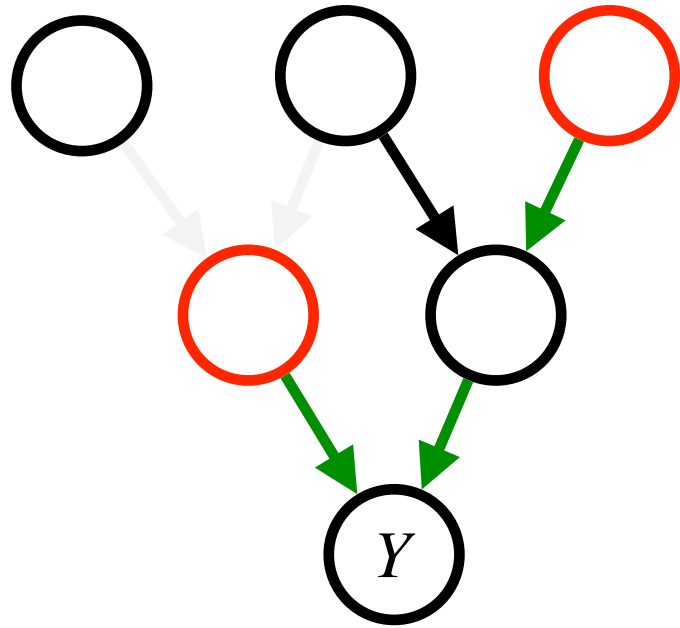
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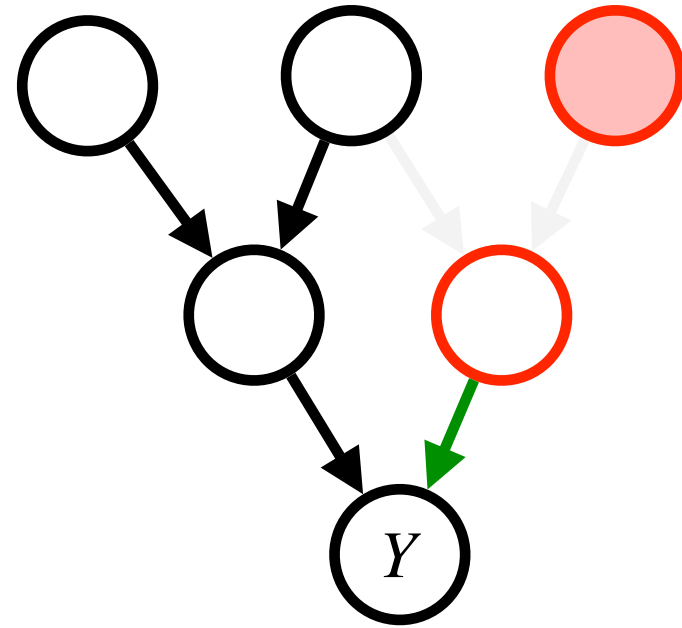
**Definition:** *Minimal Intervention Set (MIS)*

**Graphical condition:** All variables in  $\mathbf{X}$  are **ancestors** of  $Y$ .

# Minimal Intervention Set: Metal Picture

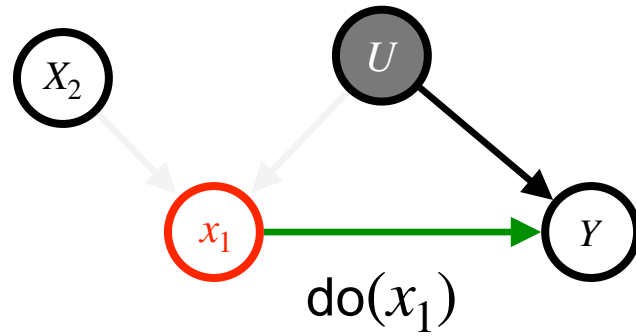


MIS

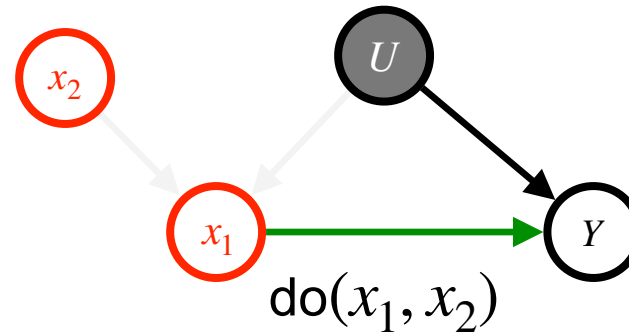


non-MIS

# Minimal Intervention Set: Mental Picture

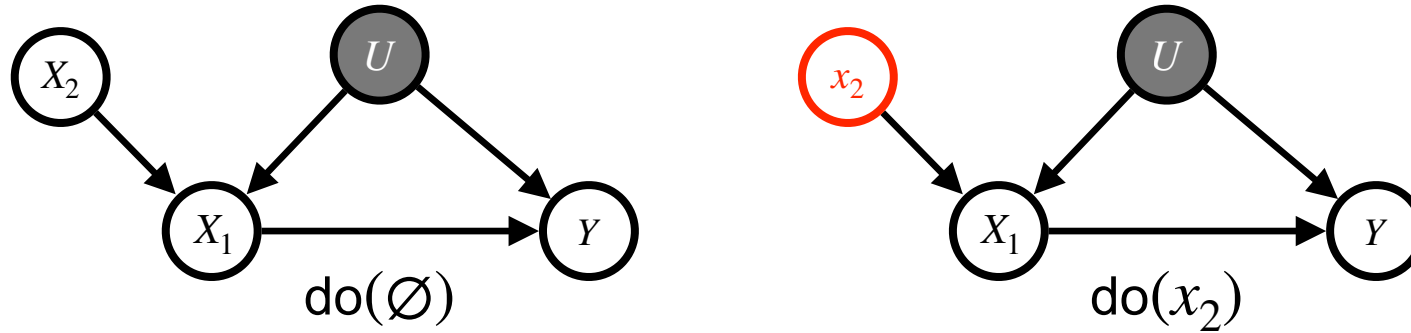


MIS



non-MIS

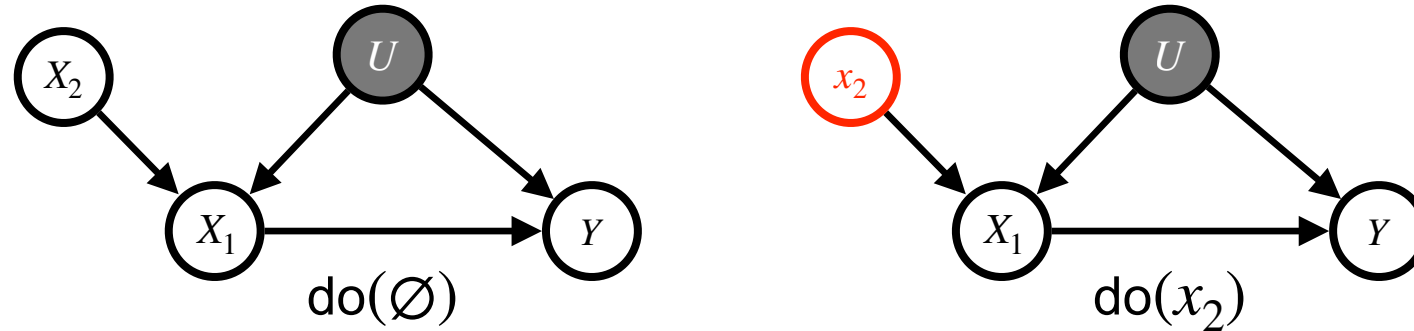
# Structural Property 2: Partial-orderedness



$$\mu_{\emptyset} = \sum_{x_2} \mu_{x_2} P(x_2) \leq \sum_{x_2} \mu_{x_2^*} P(x_2) = \mu_{x_2^*}$$

**Implication:** prefer playing  $do(x_2)$  to playing  $do(\emptyset)$

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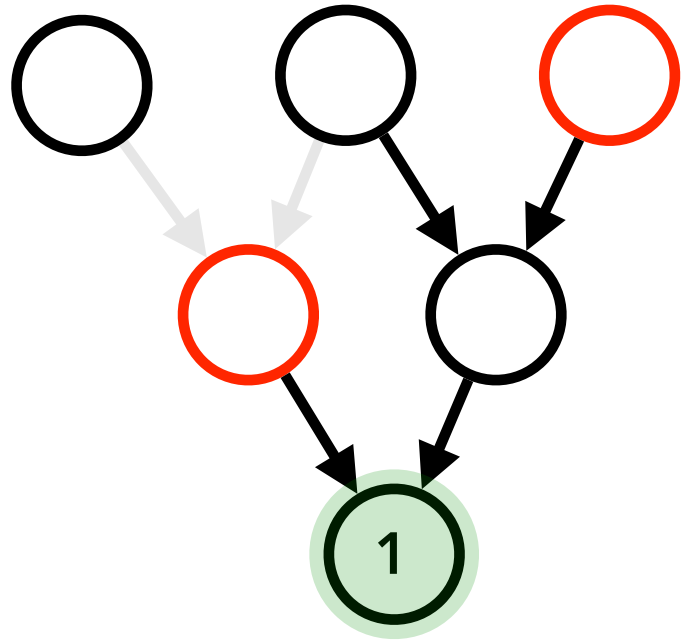
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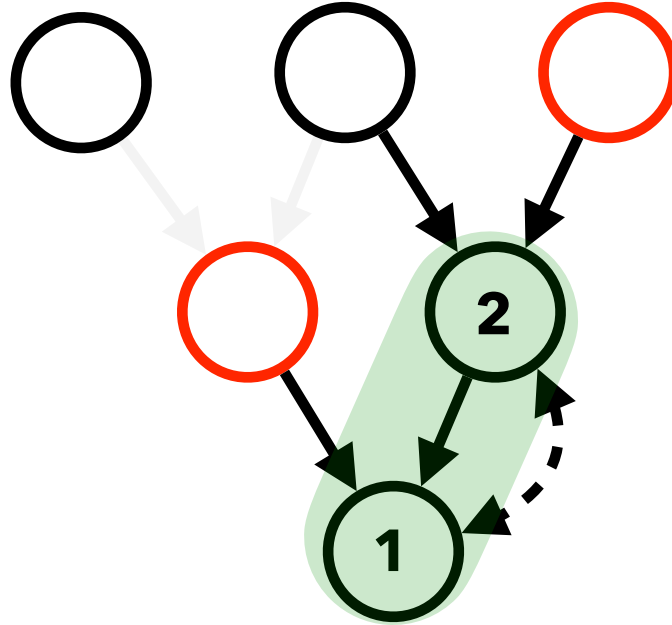
**Definition:** *possibly-optimal* Minimal Intervention Set (POMIS)

**Graphical condition:** All variables in  $\mathbf{X}$  are **parent of minimal closed mechanism** under (1) descendant and (2) confounded.

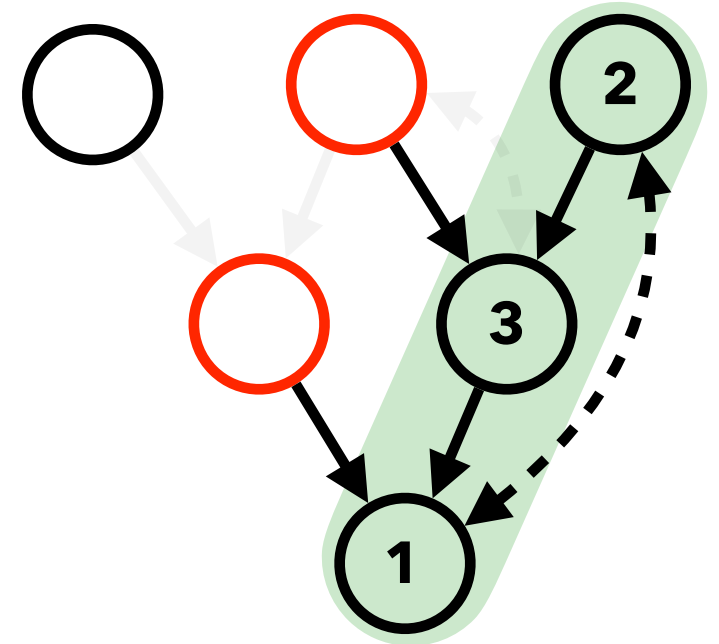
# Possibly-Optimal Minimal Intervention Set: Mental Picture



non-POMIS

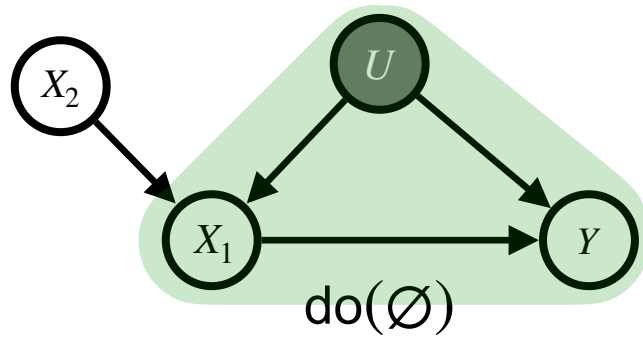


POMIS

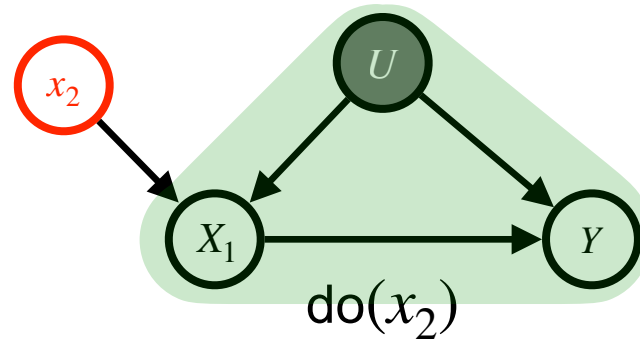


POMIS

# Minimal Intervention Set: Mental Picture

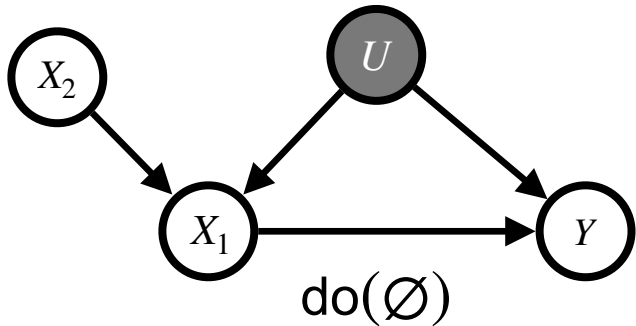


non-POMIS

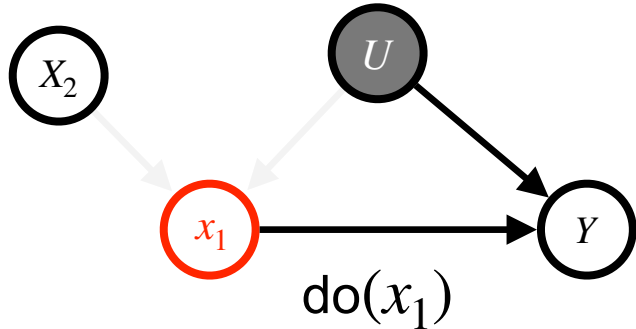


POMIS

# Structural Relationships between Intervention Sets

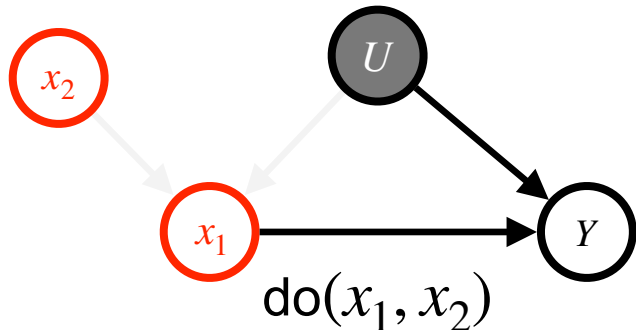
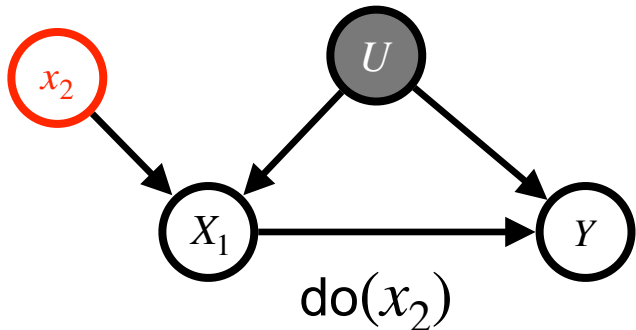


$\supseteq$



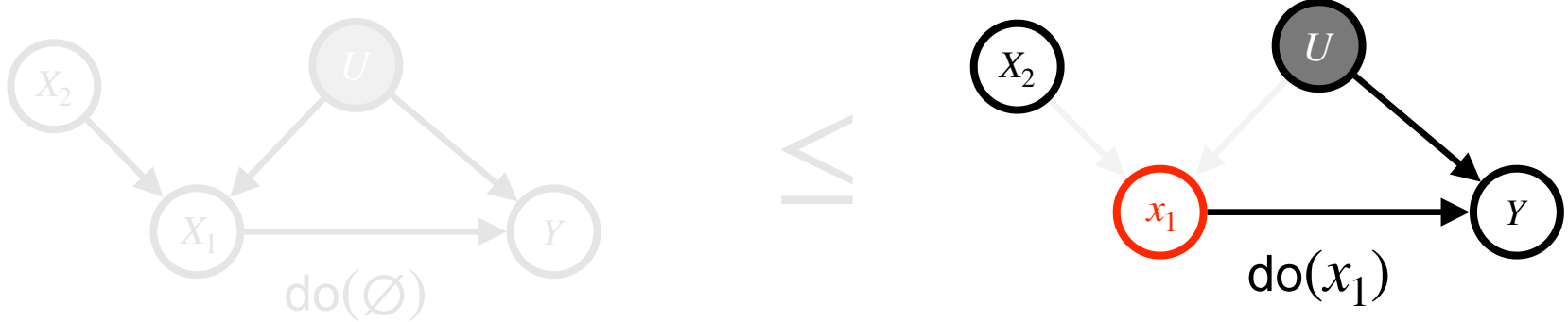
$\wedge$

$\parallel$





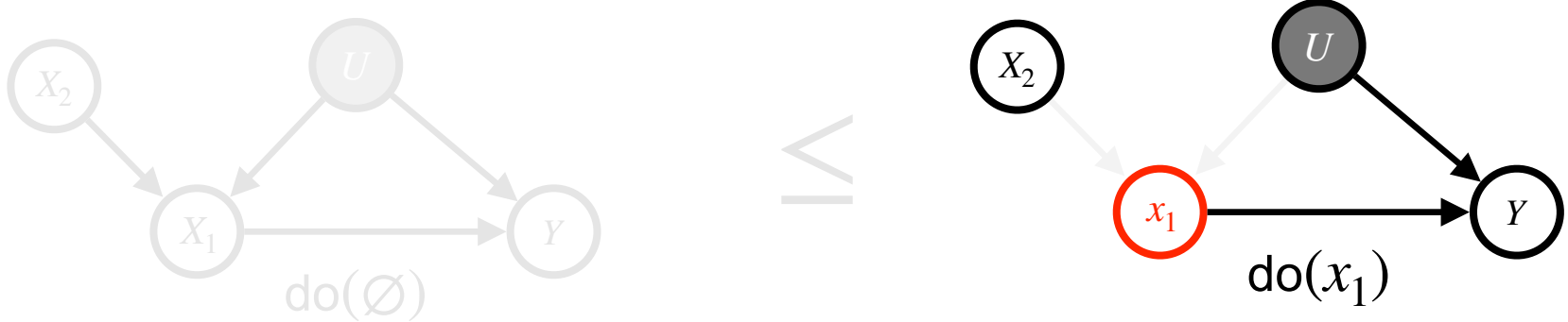
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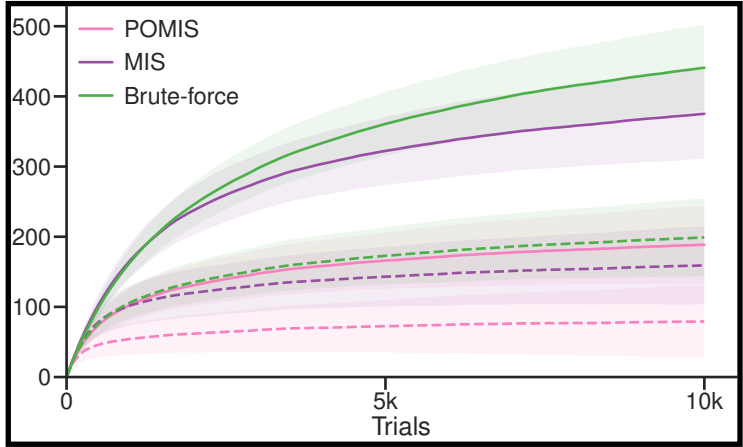
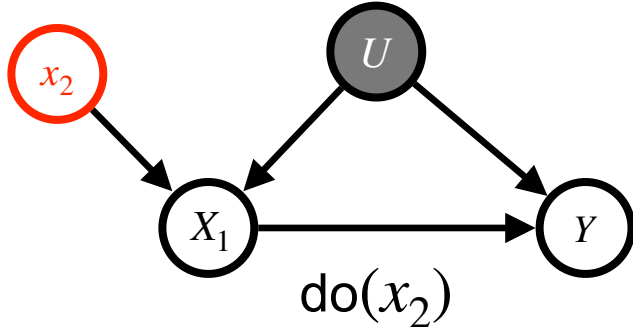
Playing an arms  $do(x_1)$  and  $do(x_2)$  is sufficient!



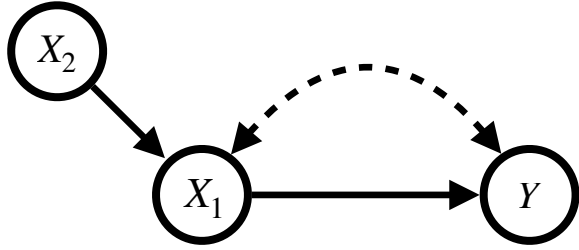
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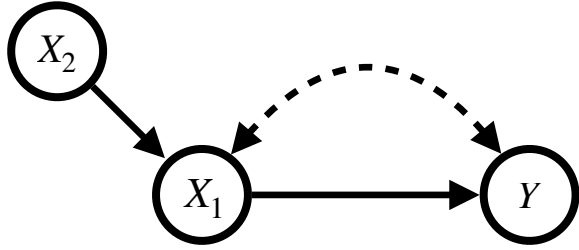


# Motivation



A **key assumption** is that the agent has access to a causal diagram representing the target system. **However**, this is often violated.

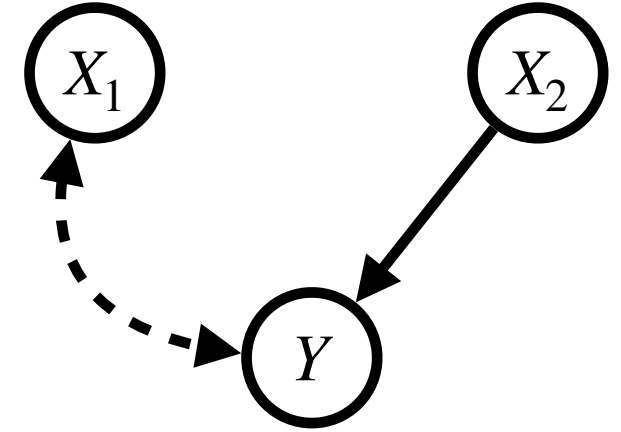
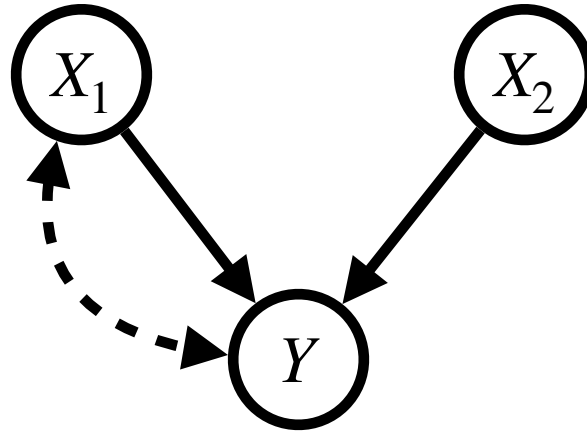
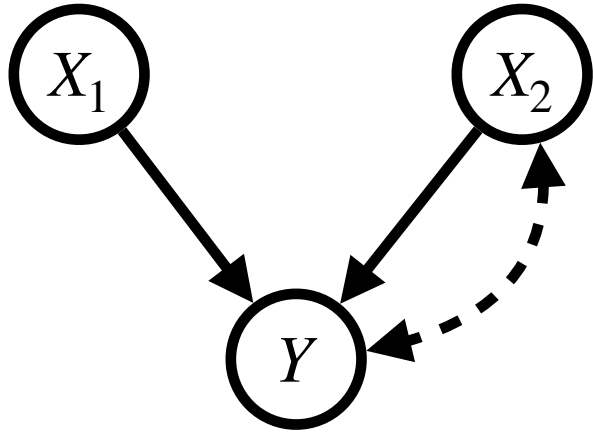
# Contribution



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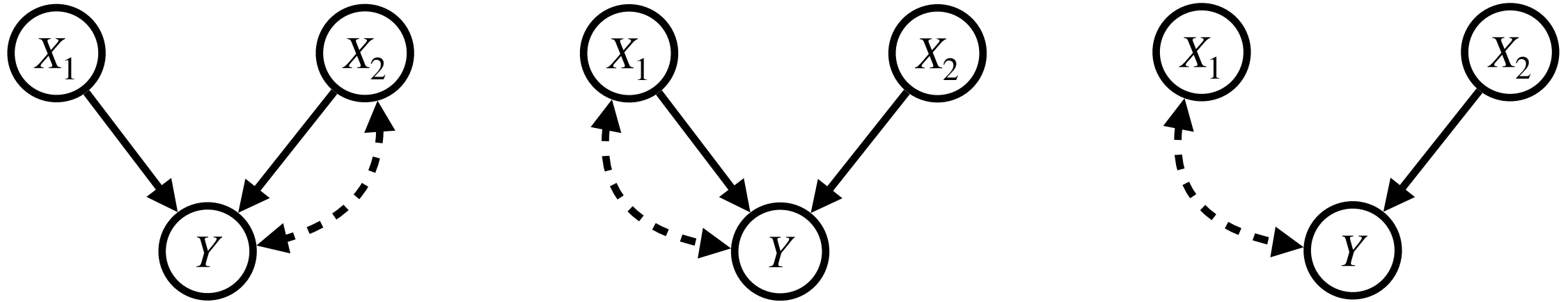
We assume access to a graph representing a **Markov Equivalence Class**, called a **PAG (Partial Ancestral Graph)** rather than a causal diagram.

# Markov Equivalence Class

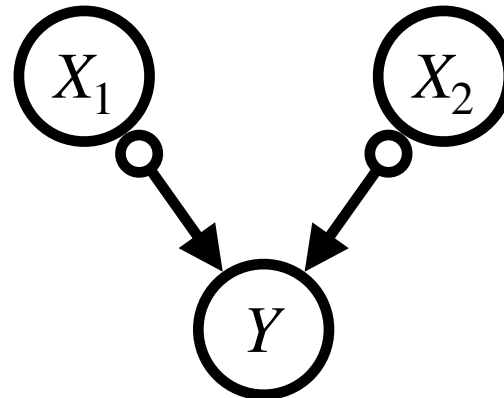


They share (1) the **same independence** statement  $X_1 \perp\!\!\!\perp_d X_2$ .

# Markov Equivalence Class

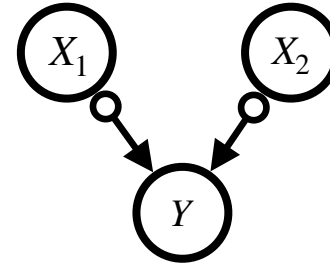


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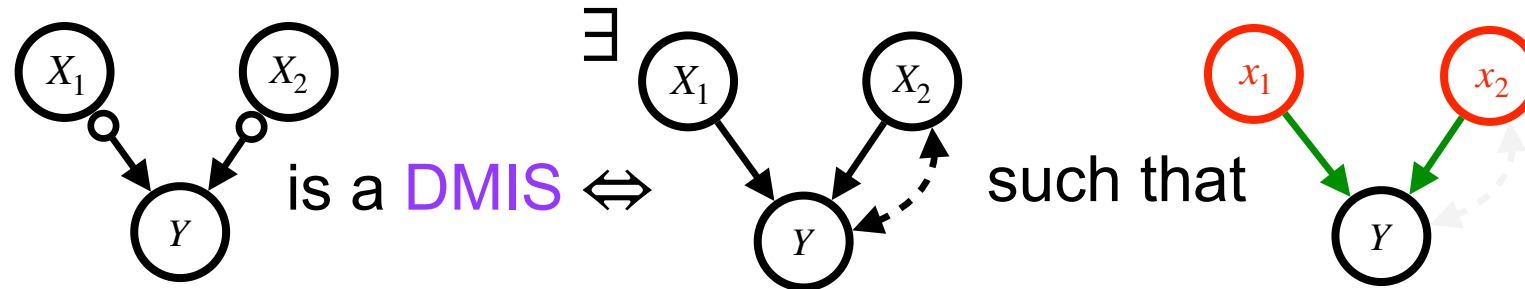
The graph is called as a **PAG (Partial Ancestral Graph)**.

# Structural Causal Bandits under Markov Equivalence



**Goal:** Remove unnecessary actions that cannot be optimal (i.e., non-POMIS) under any underlying causal diagram.

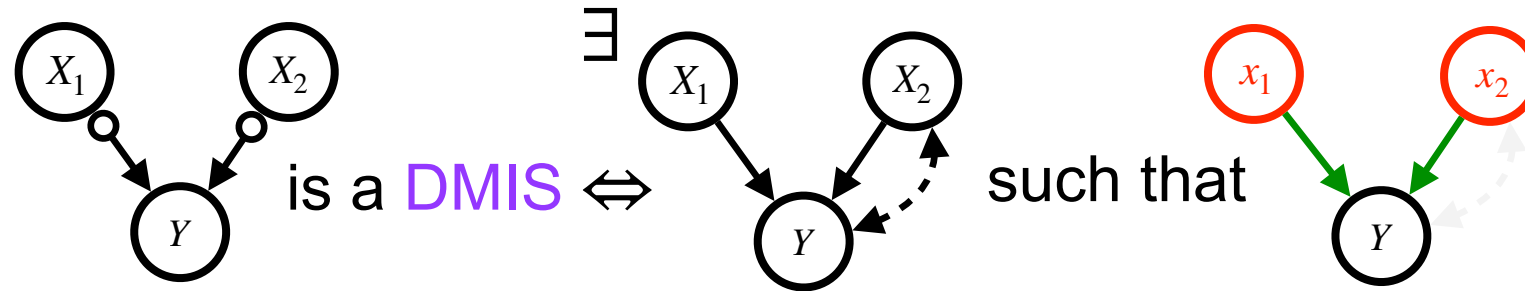
# Definitely Minimal Intervention Sets for PAG



**Definition:** A set is a *Definitely Minimal Intervention Set (DMIS)* if there exists a causal diagram under which it is an *MIS*.



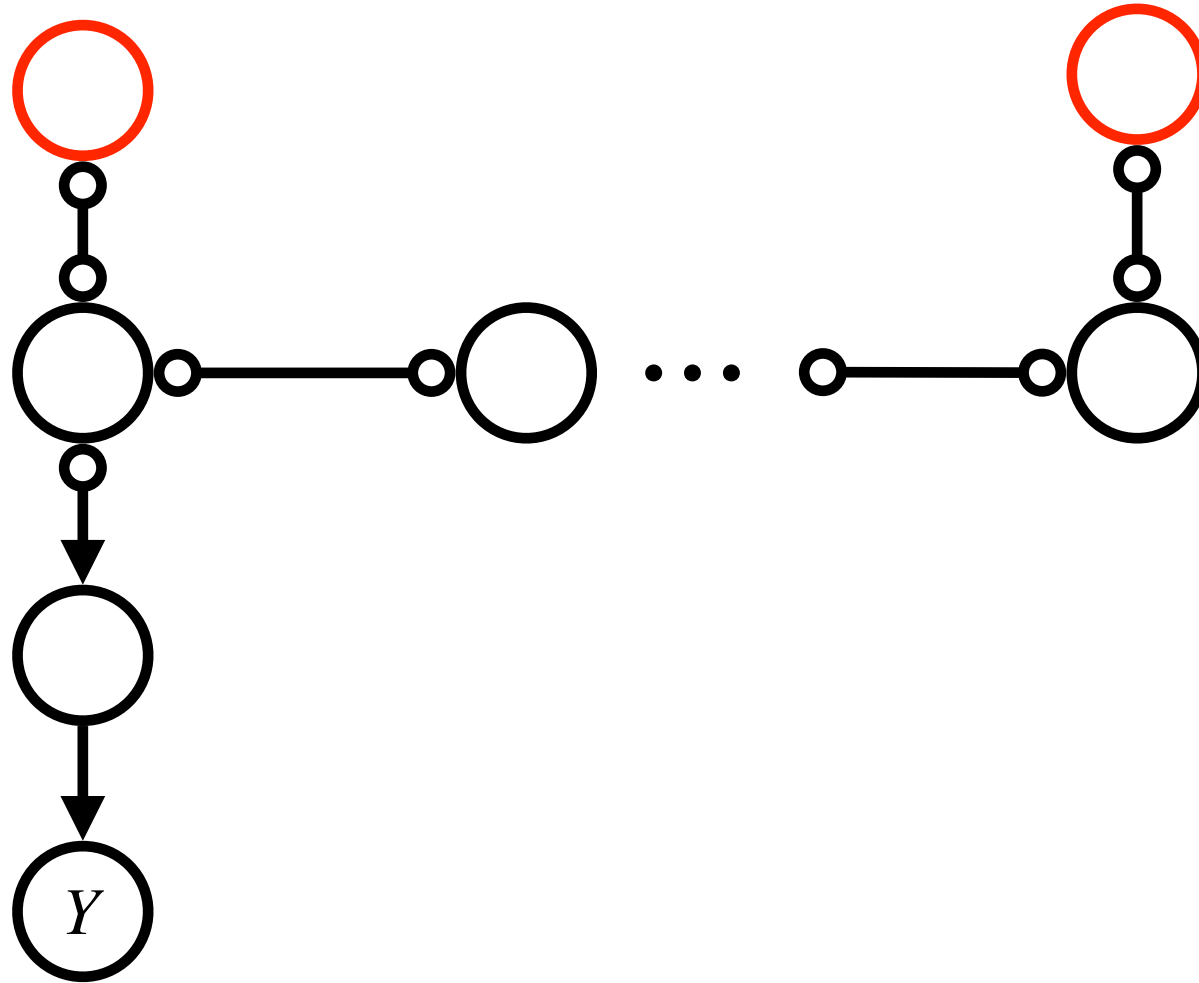
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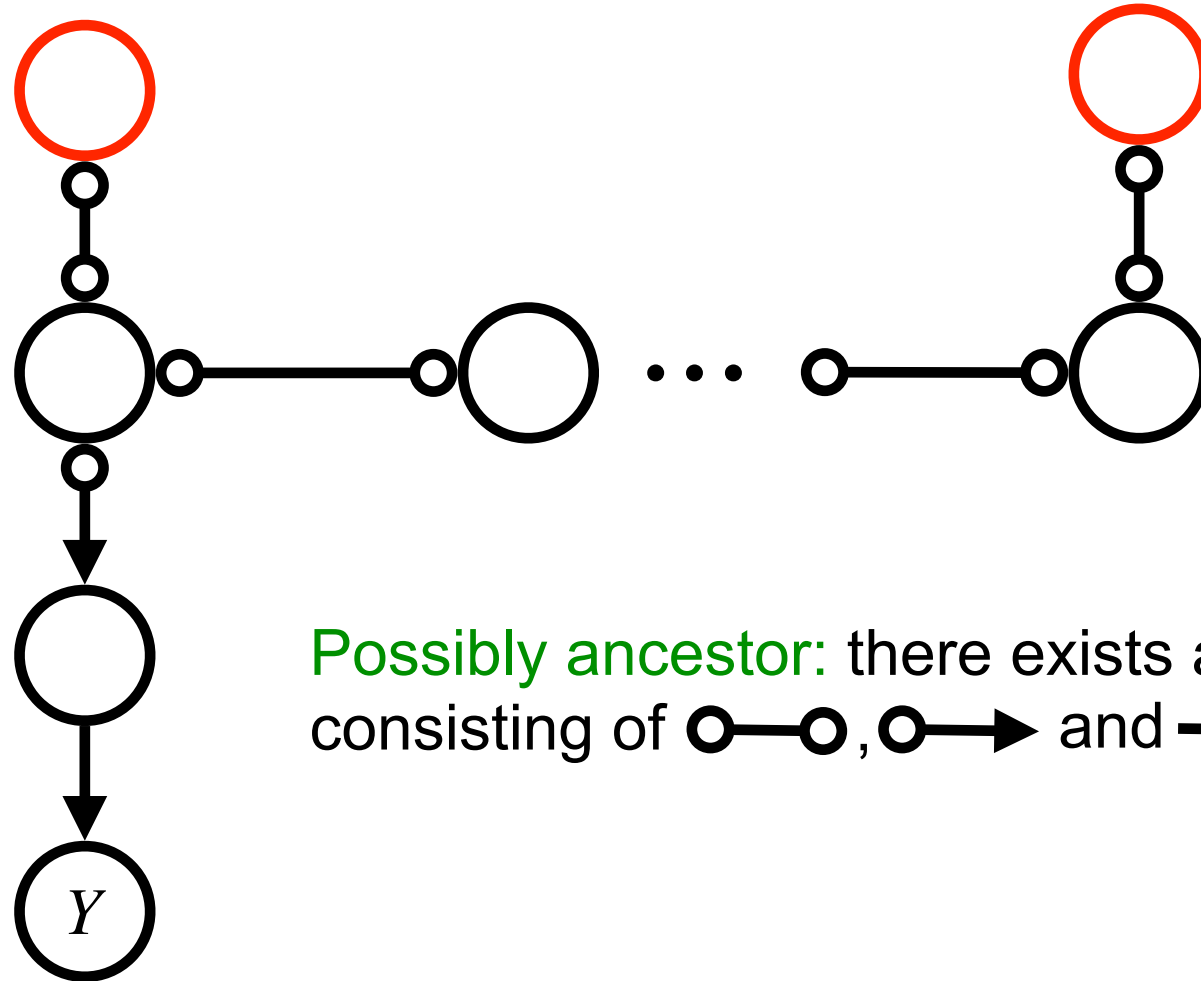
**Definition:** A set is a *Definitely Minimal Intervention Set (DMIS)* if there exists a causal diagram under which it is an *MIS*.

**Graphical condition:** All variables in  $\mathbf{X}$  are (1) *possibly ancestors* of  $Y$ . and (2) *not relevant*.

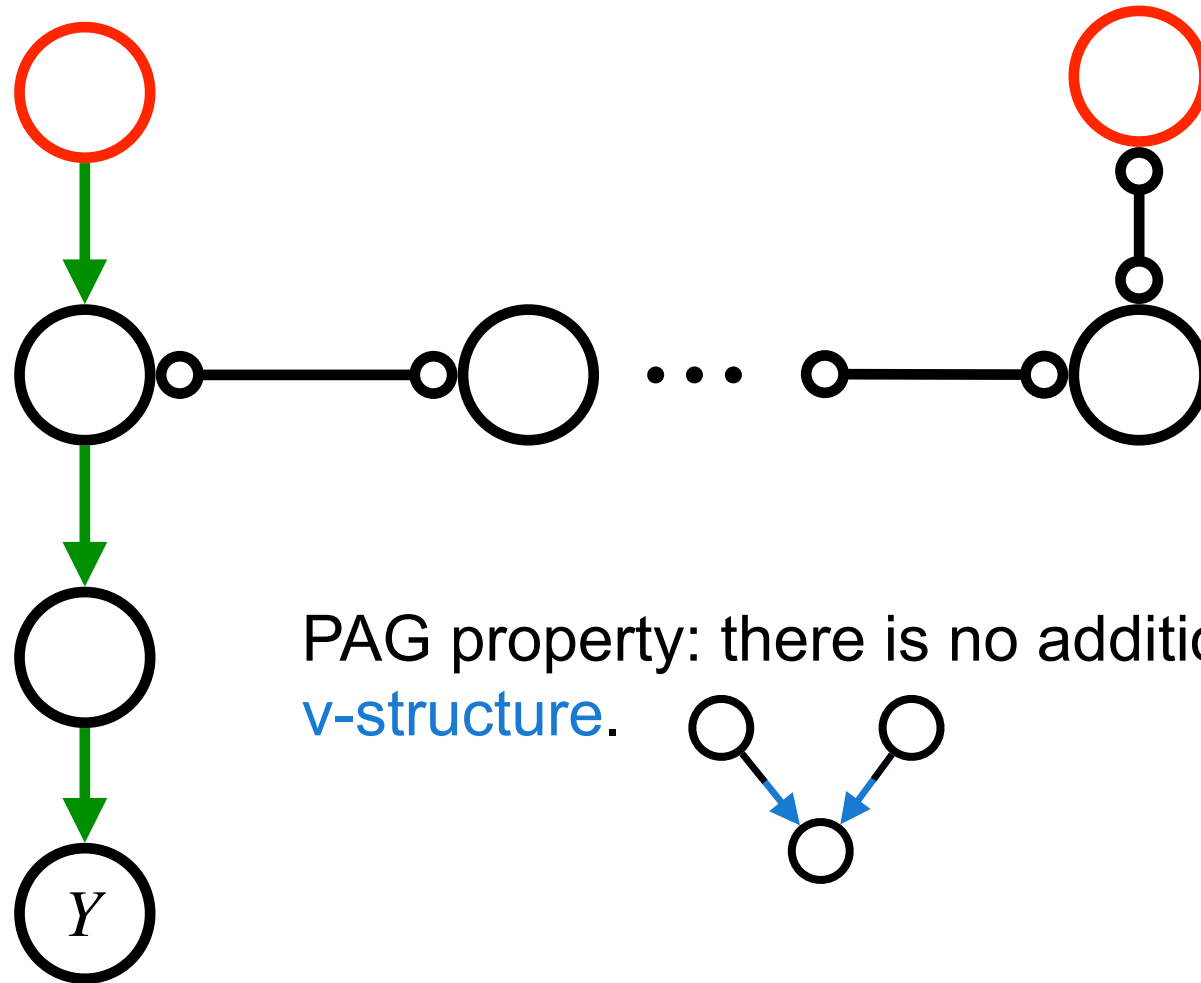
# Definitely Minimal Intervention Set: Mental Picture



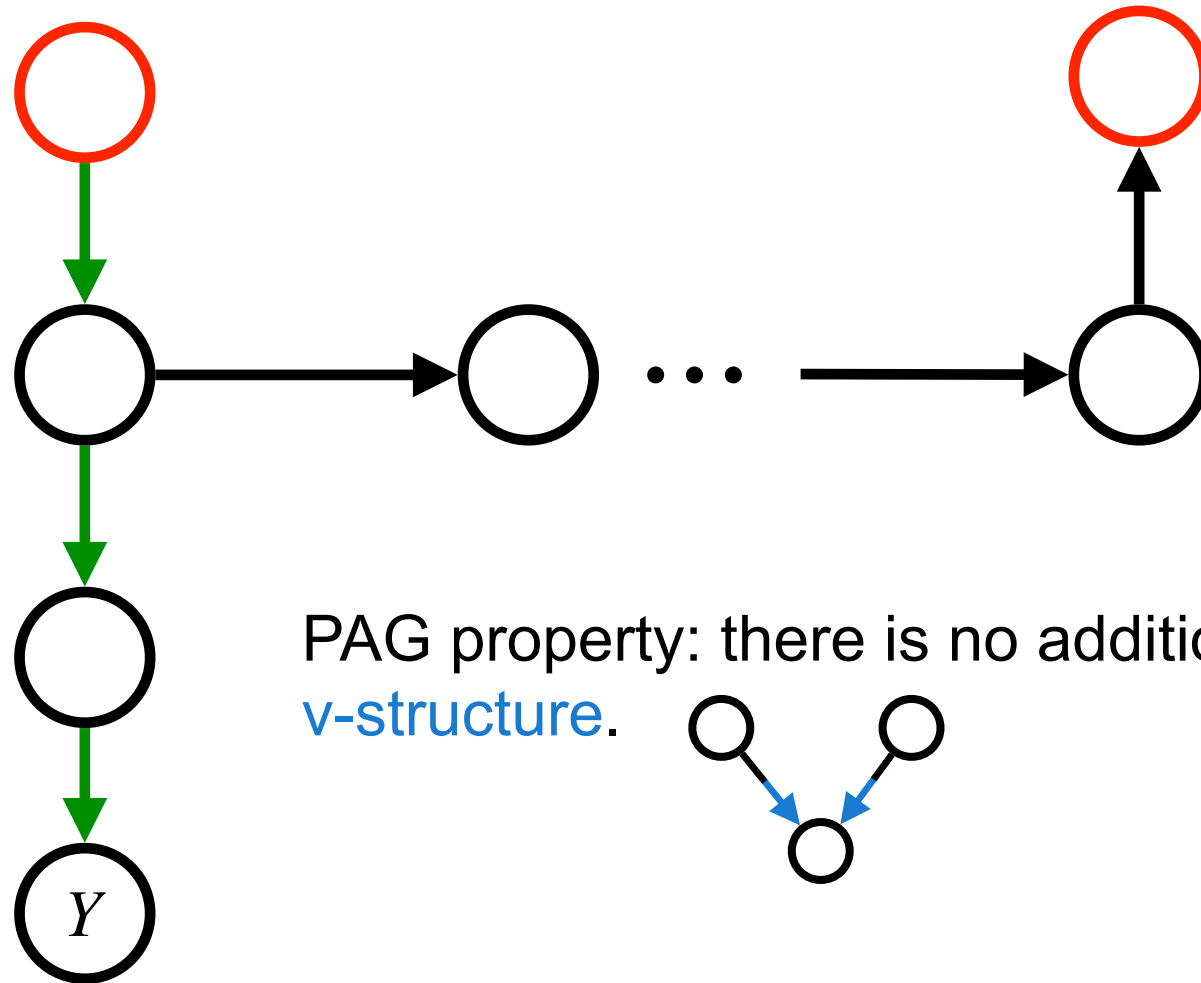
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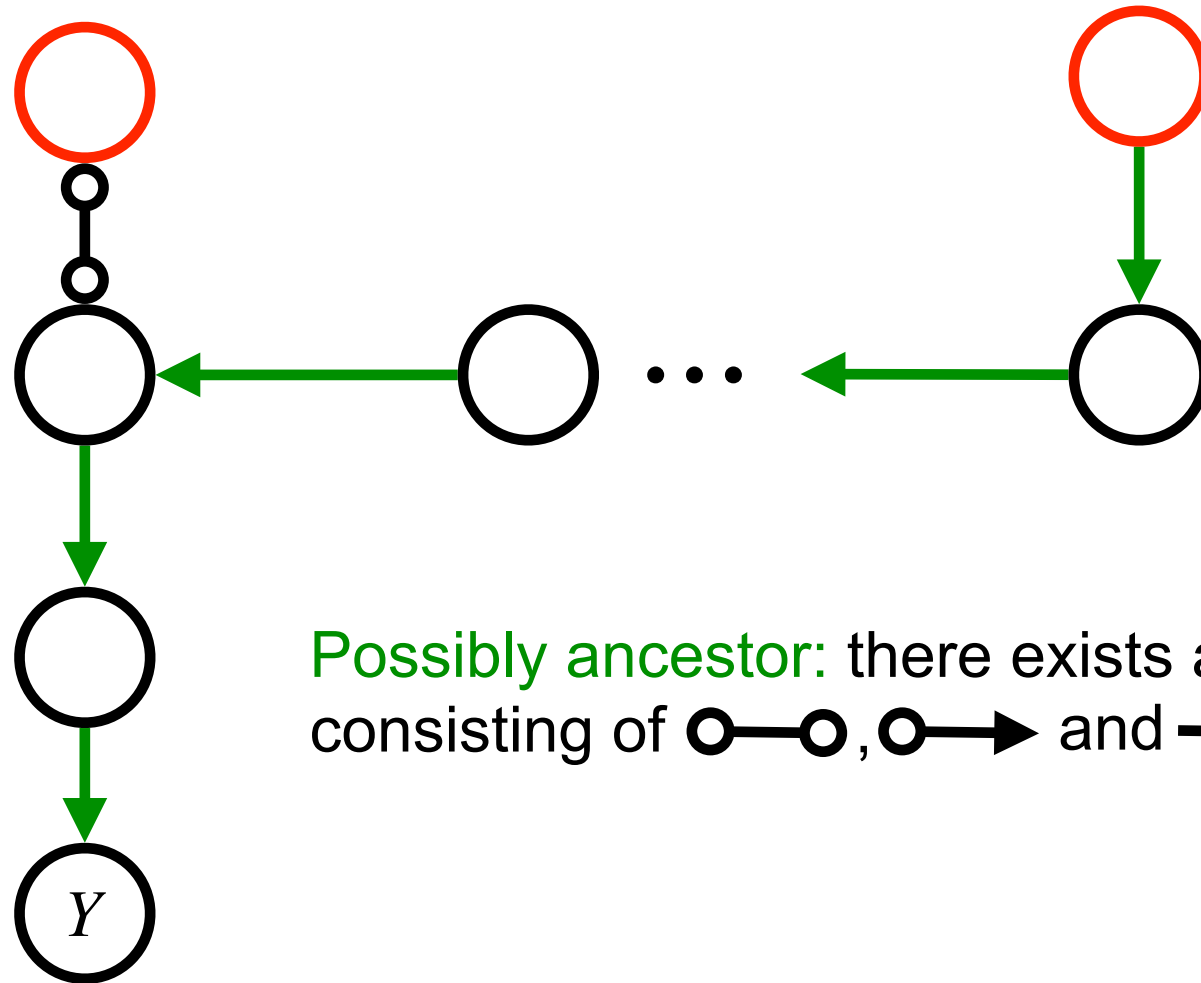
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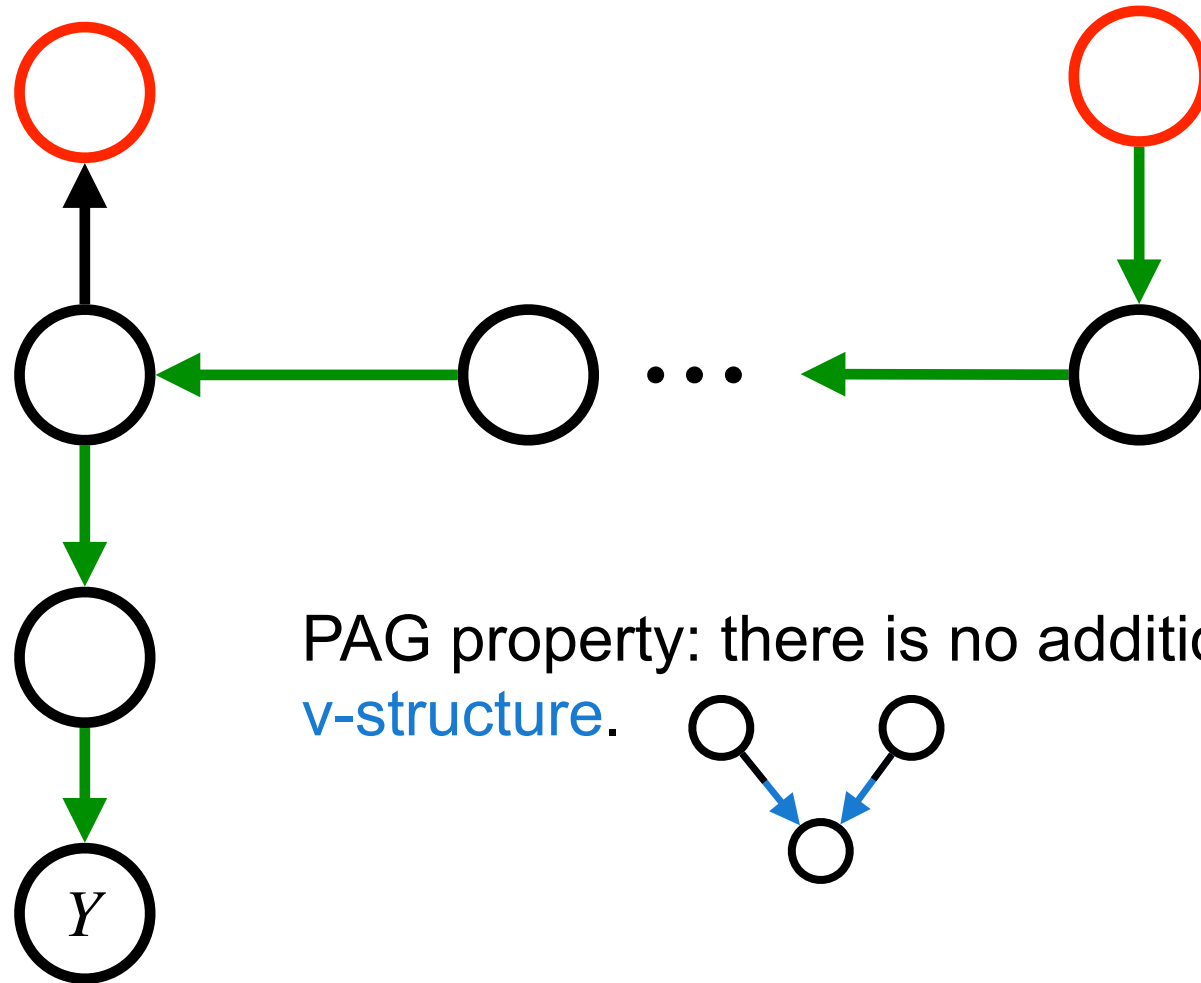


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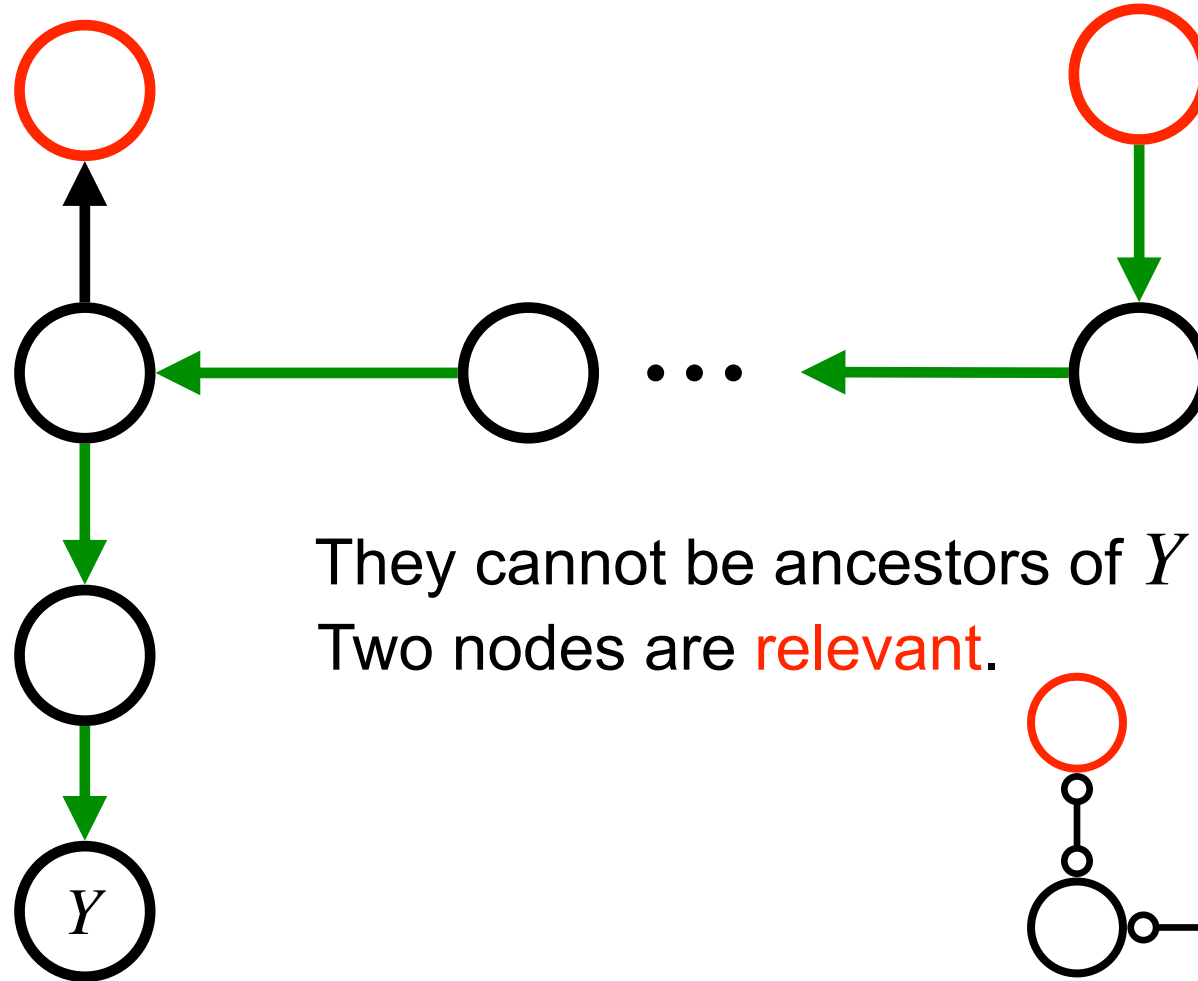


**Possibly ancestor:** there exists a path consisting of  $\circ - \circ$ ,  $\circ \rightarrow$  and  $\rightarrow$ .

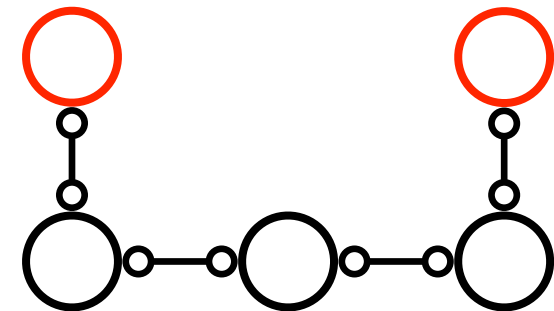
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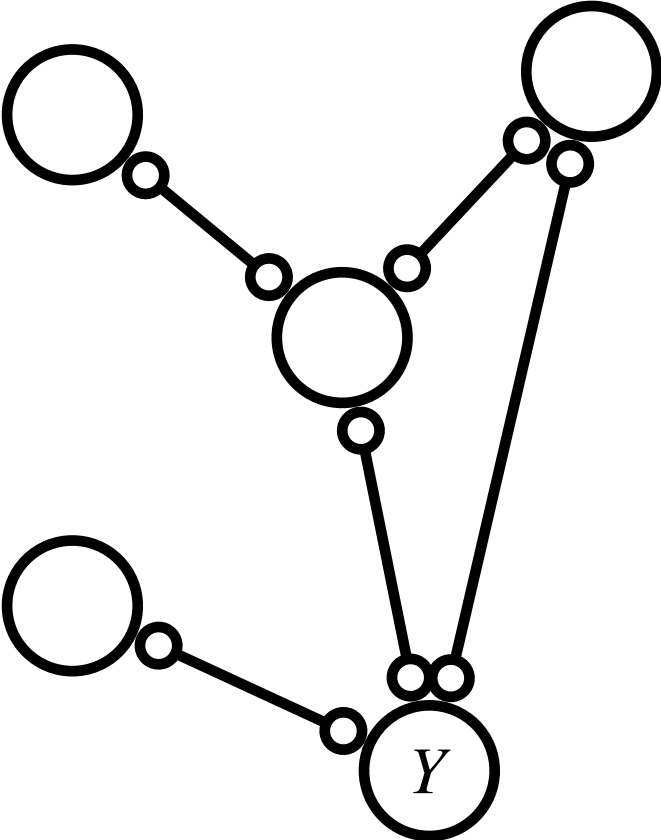


They cannot be ancestors of  $Y$  simultaneously.  
Two nodes are **relevant**.

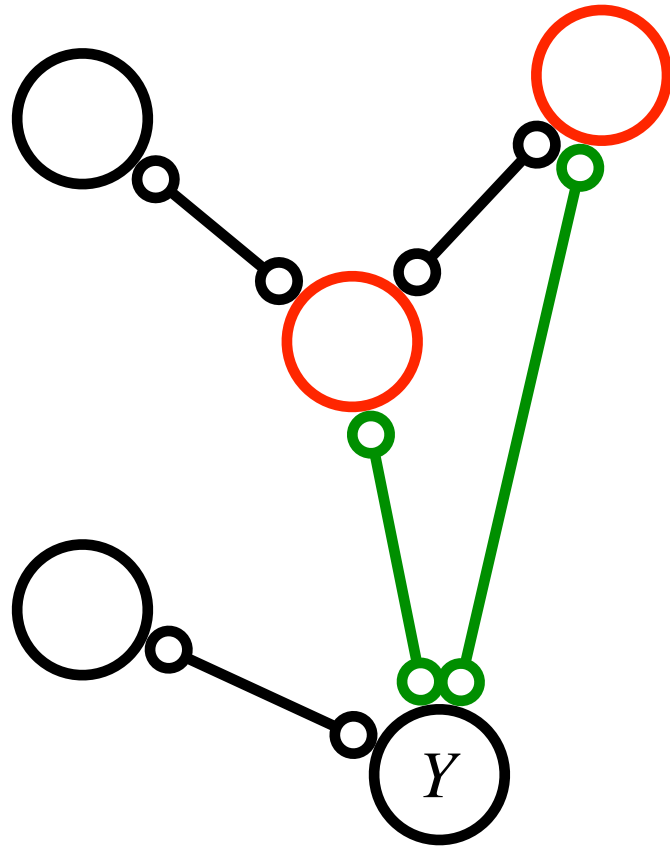




# Definitely Minimal Intervention Set: Example



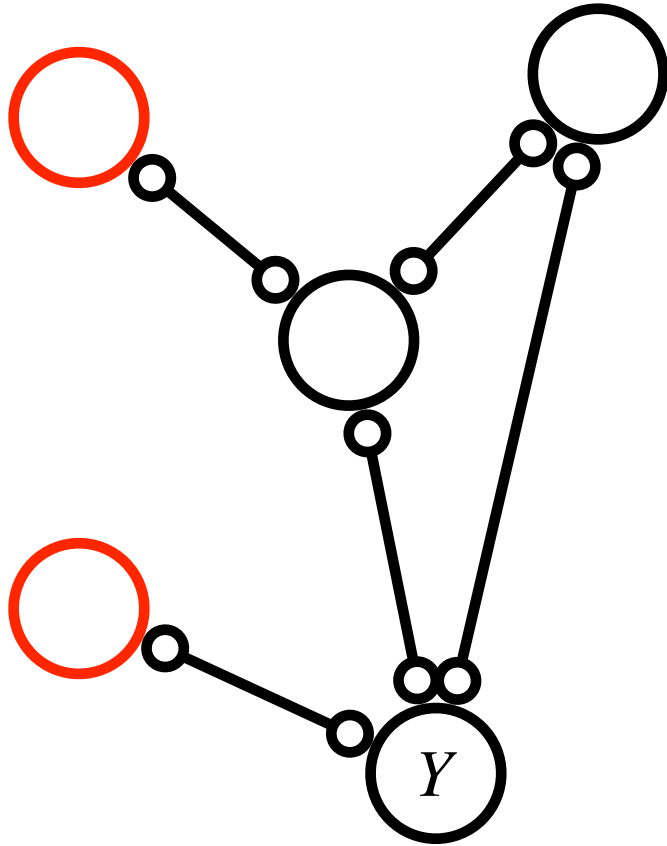
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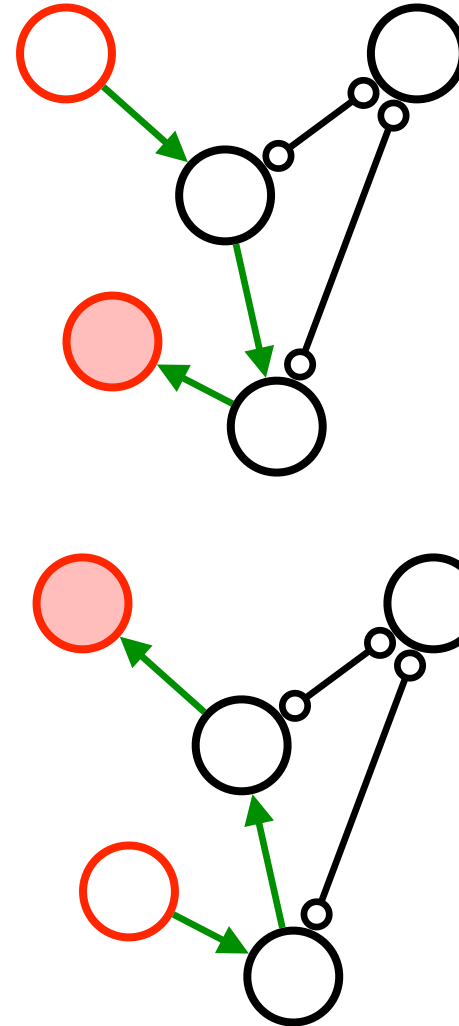
DMIS

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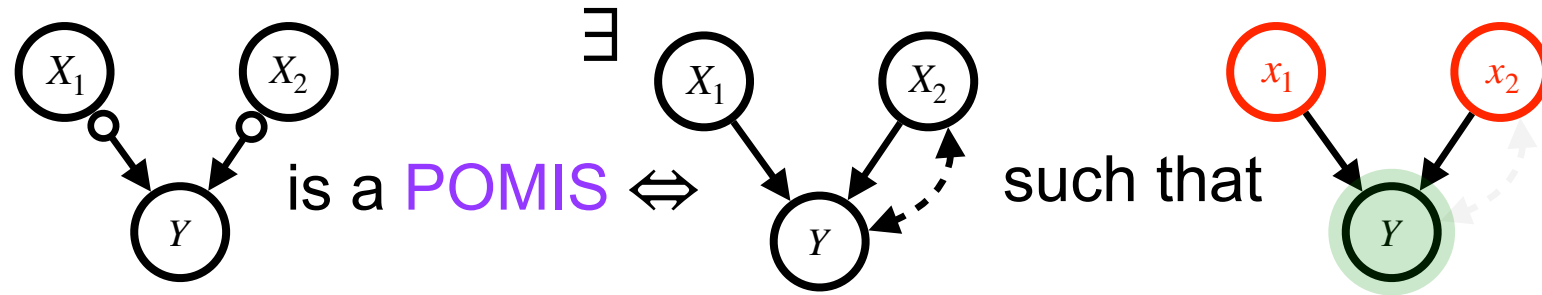
# Definitely Minimal Intervention Set: Example



Two nodes are **relevant**.  
non-DMIS

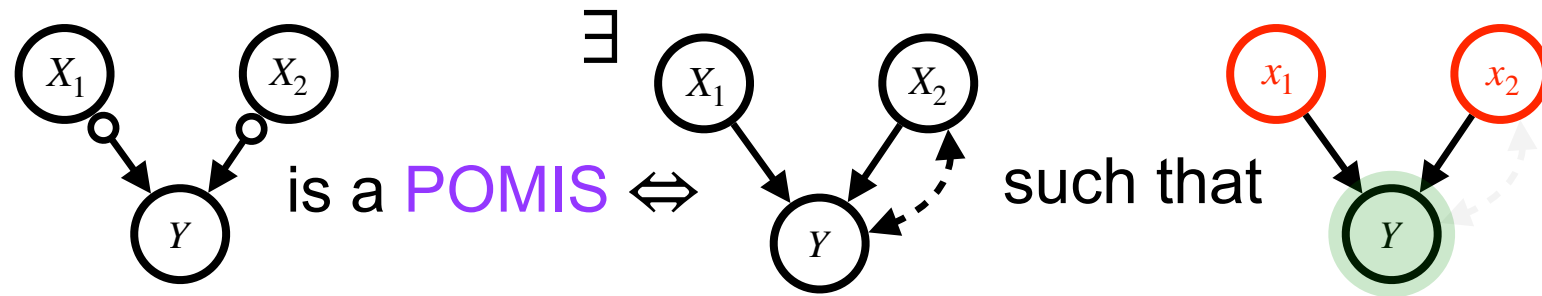


# Possibly-Optimal Minimal Intervention Sets for PAG



**Definition:** A set is a *Possibly-Optimal Minimal Intervention Set* (POMIS) if there exists a causal diagram under which it is an POMIS.

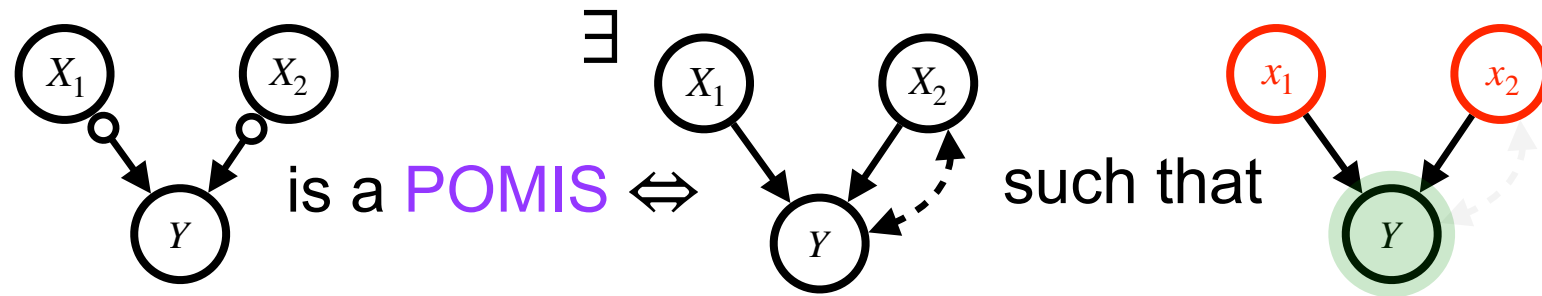
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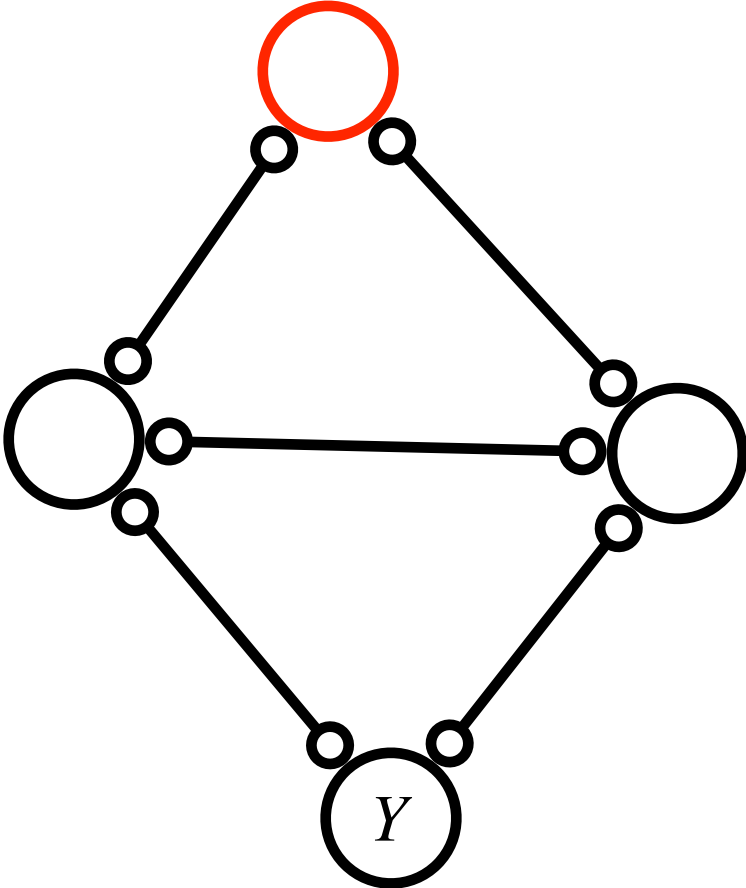


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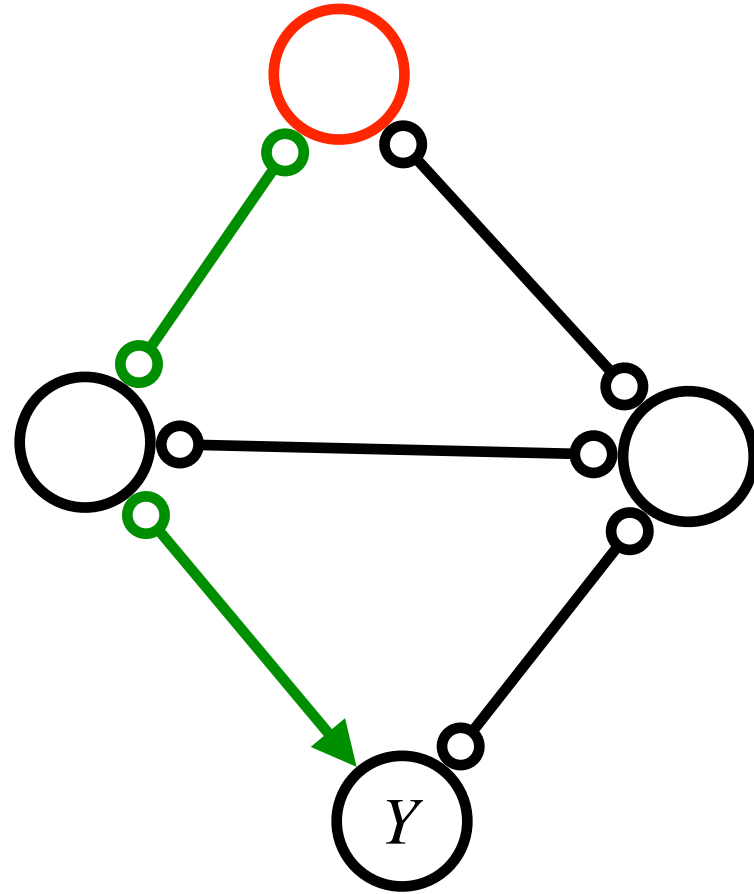
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i.e., a graph in which all represented causal diagrams have  $\mathbf{X}$  as a MIS.

# Possibly-Optimal Minimal Intervention Set: Mental Picture



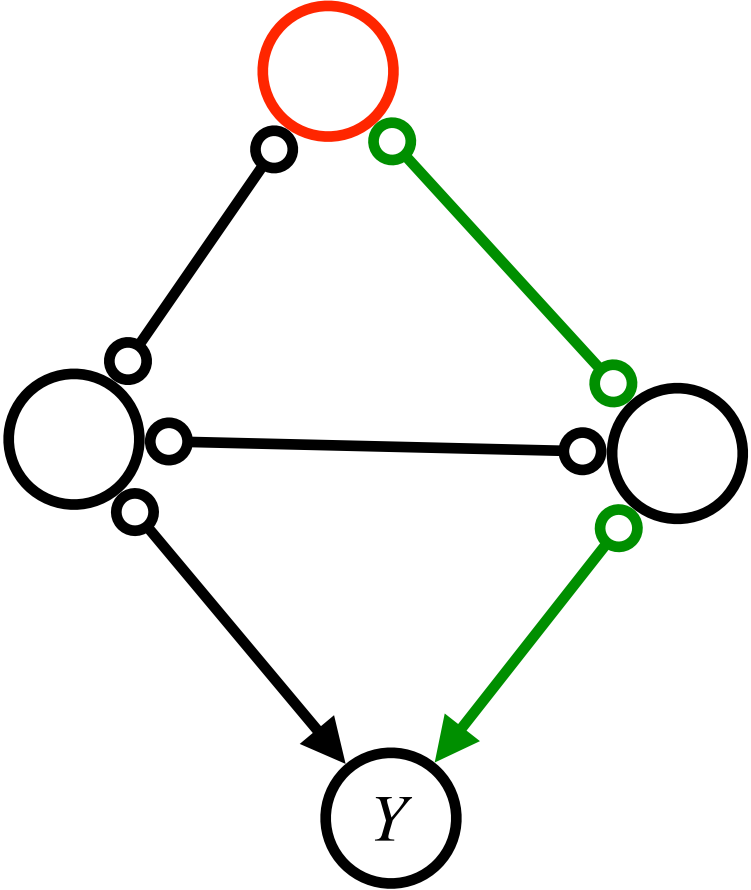
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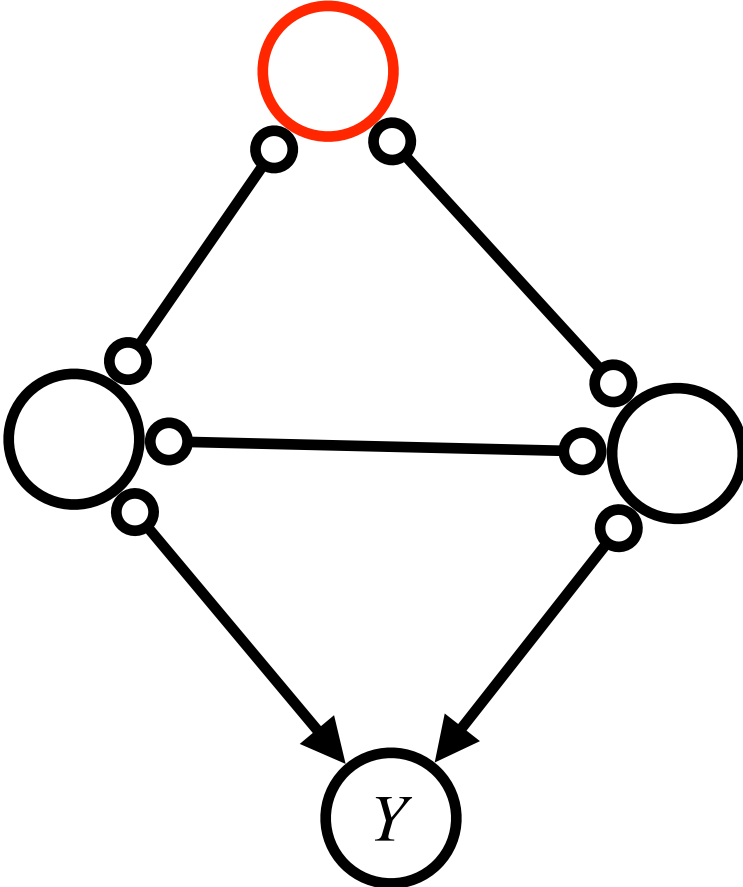
**Proposition:** Every **uncovered proper possibly-directed path** ends with an arrowhead  .



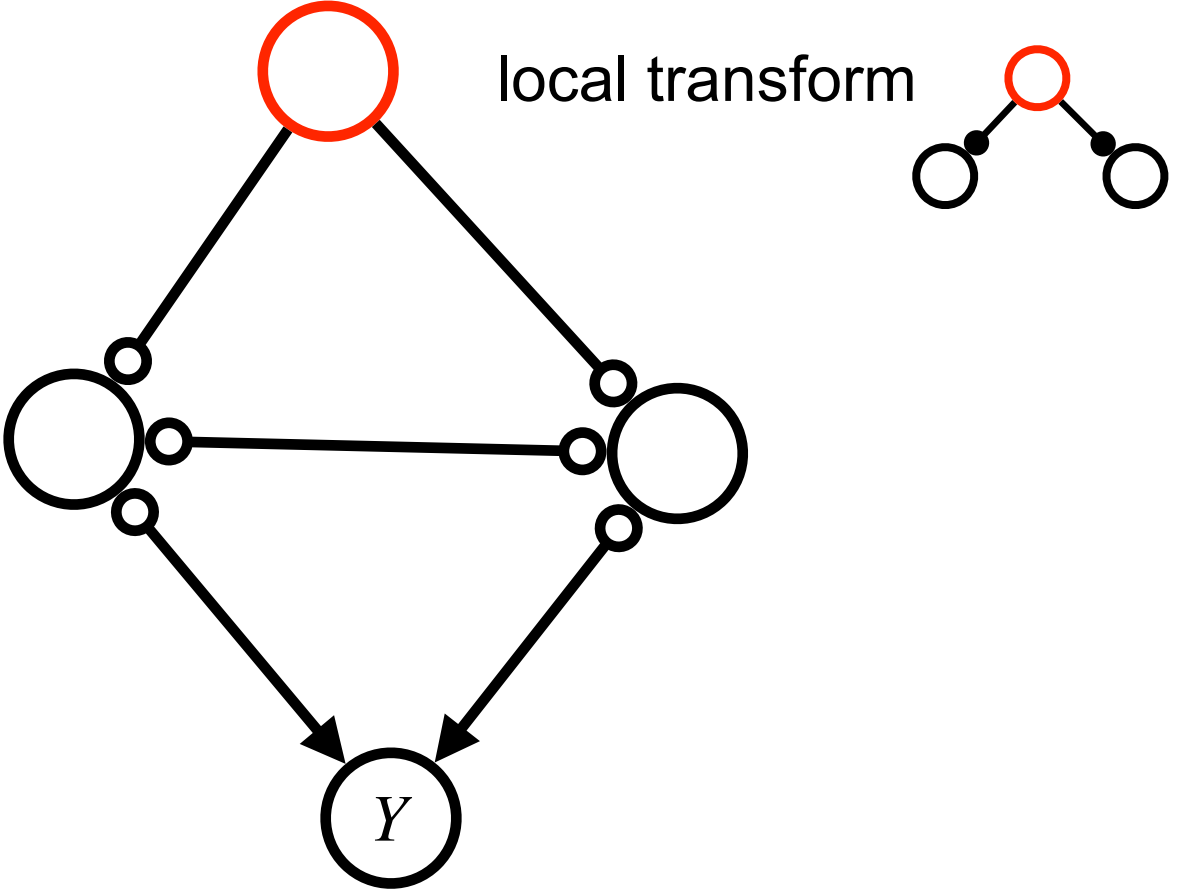
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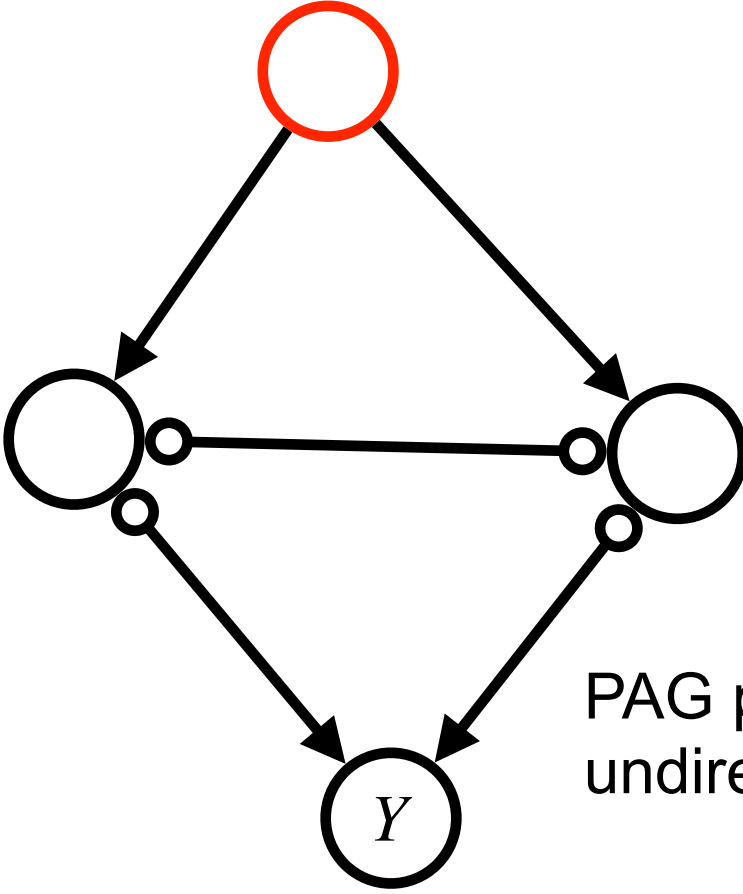
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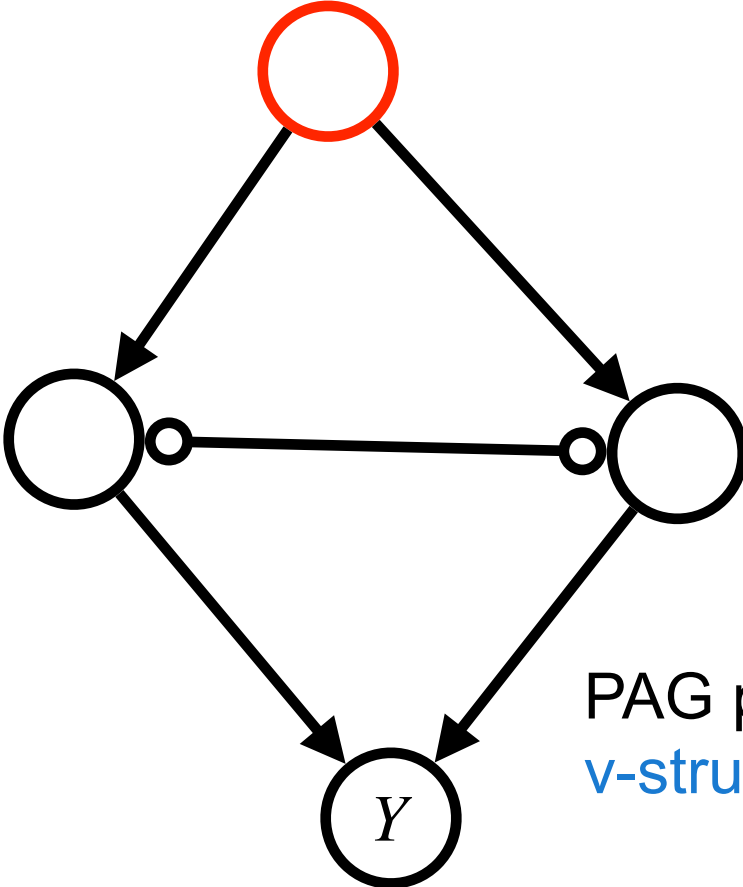
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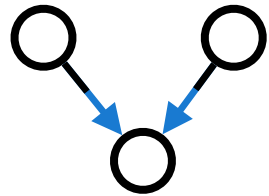
PAG property: there is no undirected edge.



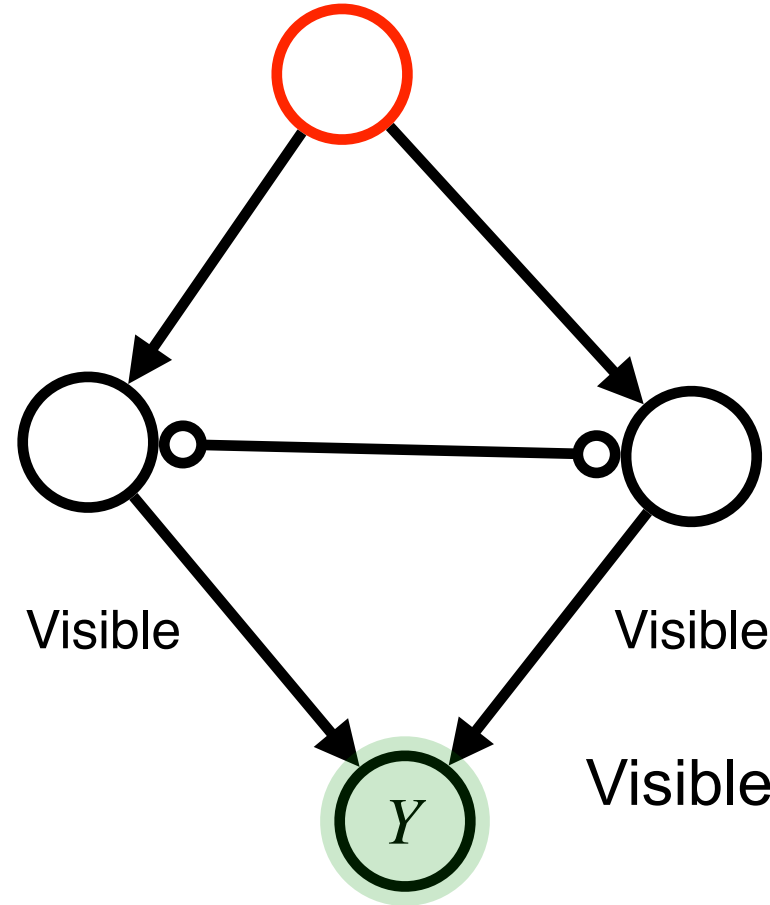
# Possibly-Optimal Minimal Intervention Set: Mental Picture



PAG property: there is no additional v-structure.



# Possibly-Optimal Minimal Intervention Set: Mental Picture

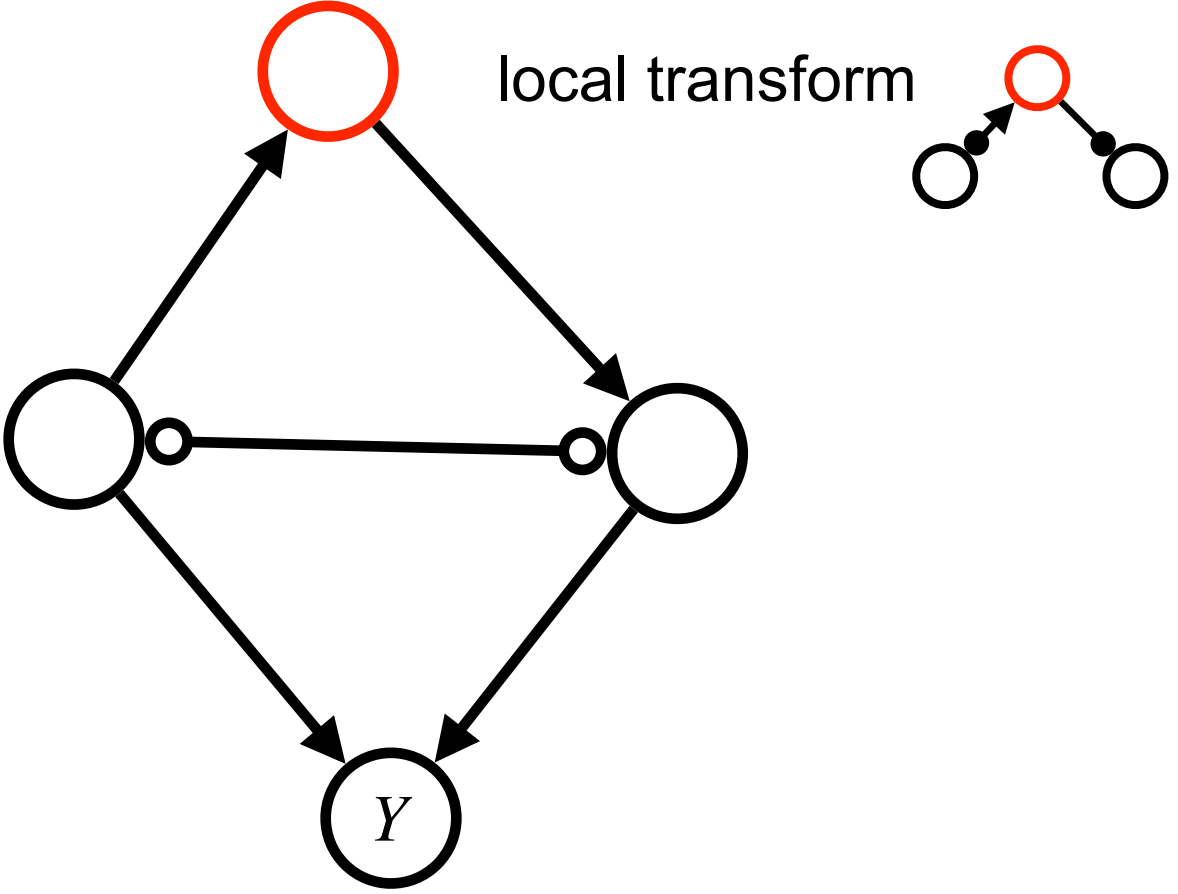


Visible edge: there is no confounder.

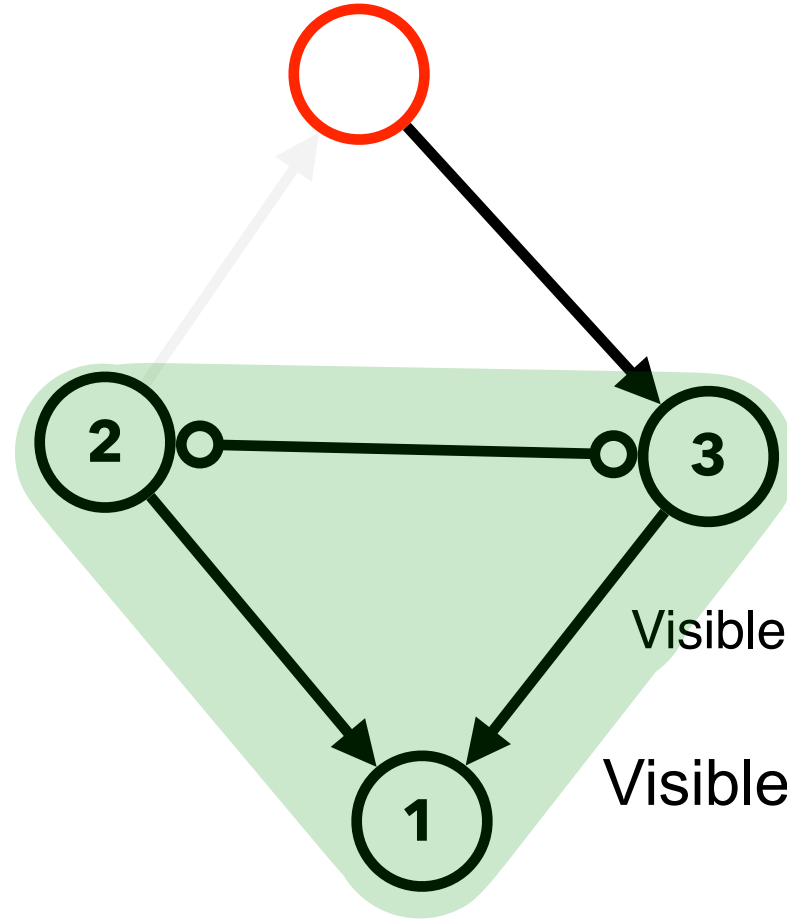


non-POMIS

# Possibly-Optimal Minimal Intervention Set: Metal Picture



# Possibly-Optimal Minimal Intervention Set: Mental Picture



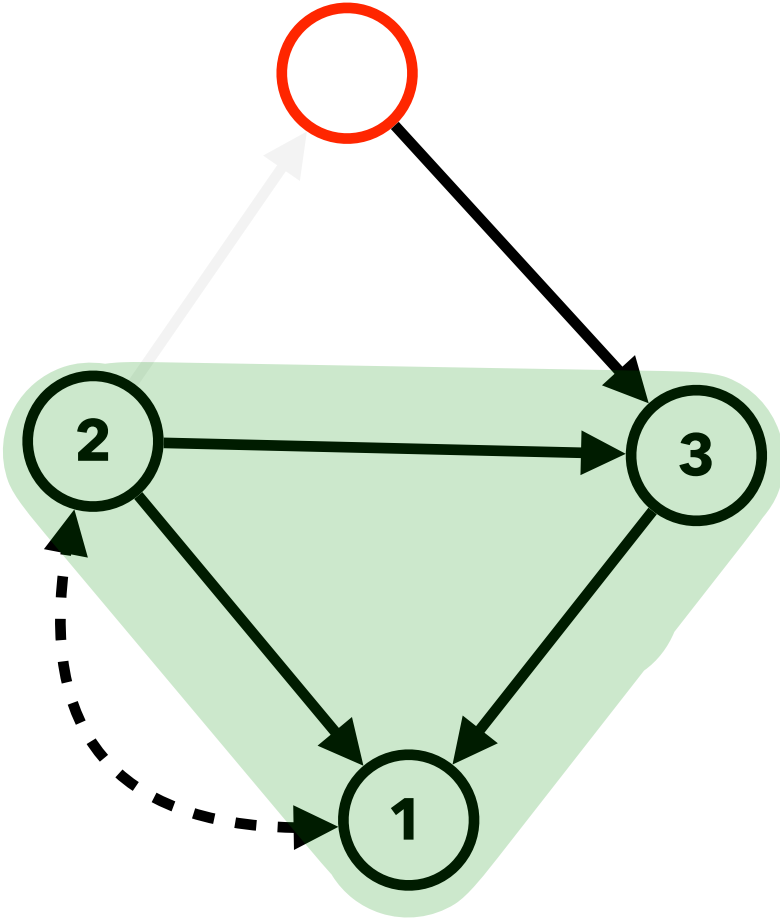
Visible edge: there is no confounder.



POMIS

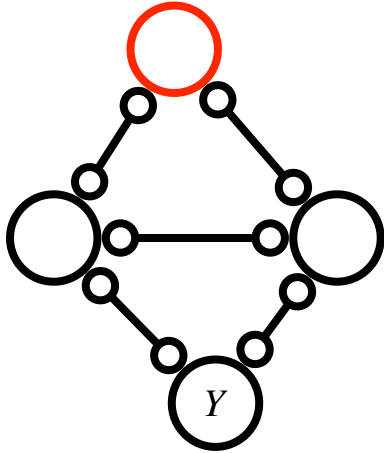


# Possibly-Optimal Minimal Intervention Set: Mental Picture



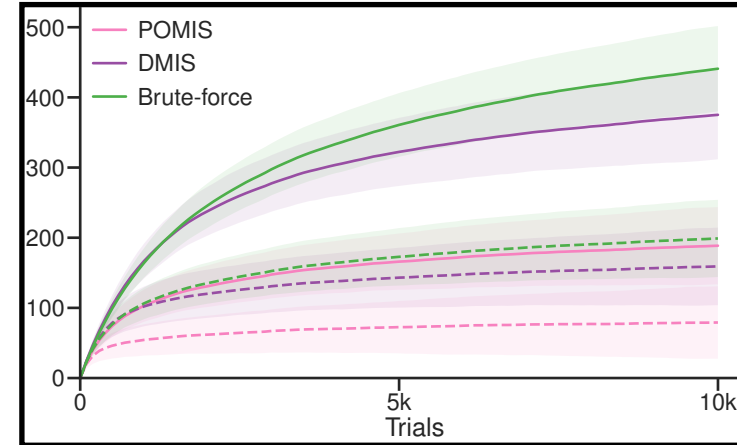
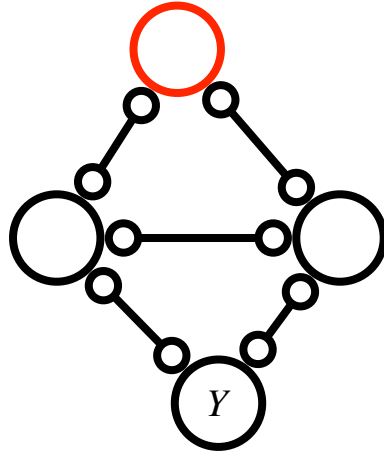
POMIS

# Conclusion



Given a PAG, you do not need to enumerate *all* causal diagrams conforming the PAG to compute **POMIS!**

# Conclusion



Given a PAG, you do not need to enumerate *all* causal diagrams conforming the PAG to compute **POMIS**!

Playing *only* the arms corresponding to these **POMISs** is sufficient.

# Reference

## **Structural Causal Bandits: Where to Intervene?**

Sanghack Lee and Elias Bareinboim

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## **Structural Causal Bandits under Markov Equivalence**

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<https://causalai.net/r122.pdf>